Modern Stochastic Methods

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Convex Optimization 10-725
Last time: conditional gradient method

For the problem

$$\min_x f(x) \text{ subject to } x \in C$$

where $f$ is convex, smooth and $C$ is a convex set, the Frank-Wolfe method chooses an initial $x^{(0)}$ and repeats for $k = 1, 2, 3, \ldots$

$$s^{(k-1)} \in \arg\min_{s \in C} \nabla f(x^{(k-1)})^T s$$

$$x^{(k)} = (1 - \gamma_k)x^{(k-1)} + \gamma_k s^{(k-1)}$$

Here $\gamma_k$ is a step size, either prespecified (as in $\gamma_k = 2/(k + 1)$) or chosen by line search. Convergence is similar to projected gradient.

For many problems, linear minimization over $C$ is simpler or more efficient than projection onto $C$, hence the appeal of Frank-Wolfe.
Stochastic gradient descent

Recall, for minimizing an average of functions

$$\min_x \frac{1}{n} \sum_{i=1}^{n} f_i(x)$$

gradient descent or GD repeats:

$$x^{(k)} = x^{(k-1)} - t_k \cdot \frac{1}{n} \sum_{i=1}^{n} \nabla f_i(x^{(k-1)}), \quad k = 1, 2, 3, \ldots$$

whereas stochastic gradient descent or SGD repeats:

$$x^{(k)} = x^{(k-1)} - t_k \cdot \nabla f_{i_k}(x^{(k-1)}), \quad k = 1, 2, 3, \ldots$$

where \(i_k \in \{1, \ldots, n\}\) is a randomly chosen index at iteration \(k\).

Note \(\mathbb{E}[\nabla f_{i_k}(x)] = \nabla f(x)\), unbiased estimate of full gradient
Mini-batches

Also common is mini-batch stochastic gradient descent, where we choose a random subset $I_k \subseteq \{1, \ldots, n\}$, of size $|I_k| = b \ll n$, and repeat:

$$x^{(k)} = x^{(k-1)} - t_k \cdot \frac{1}{b} \sum_{i \in I_k} \nabla f_i(x^{(k-1)}), \quad k = 1, 2, 3, \ldots$$

Again, we are approximating full gradient by an unbiased estimate:

$$\mathbb{E} \left[ \frac{1}{b} \sum_{i \in I_k} \nabla f_i(x) \right] = \nabla f(x)$$

Using mini-batches reduces variance of our gradient estimate by a factor $1/b$, but is also $b$ times more expensive.
Example: logistic regression

Given \((x_i, y_i) \in \mathbb{R}^p \times \{0, 1\}, \ i = 1, \ldots, n\), recall logistic regression:

\[
\min_{\beta} \frac{1}{n} \sum_{i=1}^{n} \left( -y_i x_i^T \beta + \log(1 + \exp(x_i^T \beta)) \right)
\]

\(\hat{f}_i(\beta)\)

Gradient computation \(\nabla f(\beta) = \frac{1}{n} \sum_{i=1}^{n} (y_i - p_i(\beta)) x_i\) is doable when \(n\) is moderate, but not when \(n\) is huge

Full gradient (also called batch) versus stochastic gradient:

- One batch update costs \(O(np)\)
- One mini-batch update costs \(O(bp)\)
- One stochastic update costs \(O(p)\)
Example with $n = 10,000, \ p = 20$, all methods use fixed step sizes:
What’s happening? Now let’s parametrize by flops:

- Full
- Stochastic
- Mini-batch, $b=10$
- Mini-batch, $b=100$
Finally, looking at suboptimality gap (on log scale):

[Graph showing criterion gap $f_k - f_{\text{star}}$ over iteration number $k$ for different methods: Full, Stochastic, Mini-batch with $b=10$, and Mini-batch with $b=100$.]
## Convergence rates

Recall the following:

<table>
<thead>
<tr>
<th>Condition</th>
<th>GD rate</th>
<th>SGD rate</th>
</tr>
</thead>
<tbody>
<tr>
<td>Convex</td>
<td>$O(1/\sqrt{k})$</td>
<td>$O(1/\sqrt{k})$</td>
</tr>
<tr>
<td>+ Lipschitz gradient</td>
<td>$O(1/k)$</td>
<td>$O(1/\sqrt{k})$</td>
</tr>
<tr>
<td>+ Strongly convex</td>
<td>$O(\gamma^k)$</td>
<td>$O(1/k)$</td>
</tr>
</tbody>
</table>

Notes:

- In GD, we can take fixed step sizes in the latter two cases
- In SGD, we always take diminishing step sizes to control the variance (of the gradient estimate)
- Theory is not convincing on whether mini-batches help (but still popular practice)
Is this the end of the story, so SGD simply cannot adapt to strong convexity, and this is the best we can hope for?

For a while, the answer was believed to be yes, as Nemirovski and others established matching lower bounds ... however this was for general stochastic problem, where

$$f(x) = \int F(x, \xi) \, dP(\xi)$$

For finite sums (our focus)

$$f(x) = \frac{1}{n} \sum_{i=1}^{n} f_i(x)$$

new wave of variance reduction work shows we can modify SGD to converge much faster, basically retaining the properties of GD
Outline

Rest of today:

- Variance reduction (SAG, SAGA)
- Acceleration and momentum
- Adaptive step sizes (AdaGrad)
Stochastic average gradient or SAG (Schmidt, Le Roux, and Bach 2013) is a breakthrough method in stochastic optimization:

- Maintain table, containing gradient $g_i$ of $f_i$, $i = 1, \ldots, n$
- Initialize $x^{(0)}$, and $g_i^{(0)} = \nabla f_i(x^{(0)})$, $i = 1, \ldots, n$
- At steps $k = 1, 2, 3, \ldots$, pick random $i_k \in \{1, \ldots, n\}$, then let
  \[
  g_{i_k}^{(k)} = \nabla f_{i_k}(x^{(k-1)}) \quad \text{(most recent gradient of } f_{i_k})
  \]
  Set all other $g_i^{(k)} = g_i^{(k-1)}$, $i \neq i_k$, i.e., these stay the same
- Update
  \[
  x^{(k)} = x^{(k-1)} - t_k \cdot \frac{1}{n} \sum_{i=1}^{n} g_i^{(k)}
  \]
Notes:

- Key of SAG is to allow each $f_i, i = 1, \ldots, n$ to communicate a part of the gradient estimate at each step.
- This basic idea can be traced back to incremental aggregated gradient (Blatt, Hero, Gauchman, 2006).
- SAG gradient estimates are no longer unbiased, but they have greatly reduced variance.
- Isn’t it expensive to average all these gradients? Basically just as efficient as SGD, as long we’re clever:

$$x^{(k)} = x^{(k-1)} - t_k \cdot \left( \frac{g_{ik}^{(k)}}{n} - \frac{g_{ik}^{(k-1)}}{n} + \frac{1}{n} \sum_{i=1}^{n} g_i^{(k-1)} \right)$$

- old table average
- new table average
SAG convergence analysis

Assume that $f(x) = \frac{1}{n} \sum_{i=1}^{n} f_i(x)$, where each $f_i$ is differentiable, and $\nabla f_i$ is Lipschitz with constant $L$

Denote $\bar{x}^{(k)} = \frac{1}{k} \sum_{\ell=0}^{k-1} x^{(\ell)}$, the average iterate after $k - 1$ steps

**Theorem (Schmidt, Le Roux, Bach):** SAG, with a fixed step size $t = 1/(16L)$, and the initialization

$$g_i^{(0)} = \nabla f_i(x^{(0)}) - \nabla f(x^{(0)}), \quad i = 1, \ldots, n$$

satisfies

$$\mathbb{E}[f(\bar{x}^{(k)})] - f^* \leq \frac{48n}{k} (f(x^{(0)}) - f^*) + \frac{128L}{k} \|x^{(0)} - x^*\|^2_2$$

where the expectation is taken over random choices of indices.
Notes:

- Result stated in terms of the average iterate $\bar{x}^{(k)}$, but also can be shown to hold for best iterate $x^{(k)}_{\text{best}}$ seen so far.
- This is $O(1/k)$ convergence rate for SAG. Compare to $O(1/k)$ rate for GD, and $O(1/\sqrt{k})$ rate for SGD.
- But, the constants are different! Bounds after $k$ steps:

\[
\text{GD : } \frac{L}{2k} \| x^{(0)} - x^* \|^2_2
\]
\[
\text{SAG : } \frac{48n}{k} (f(x^{(0)}) - f^*) + \frac{128L}{k} \| x^{(0)} - x^* \|^2_2
\]

- So first term in SAG bound suffers from factor of $n$; authors suggest smarter initialization to make $f(x^{(0)}) - f^*$ small (e.g., they suggest using result of $n$ SGD steps).
Convergence under strong convexity

Assume further that each $f_i$ is strongly convex with parameter $m$

**Theorem (Schmidt, Le Roux, Bach):** SAG, with a step size $t = 1/(16L)$ and the same initialization as before, satisfies

$$
\mathbb{E}[f(x^{(k)})] - f^* \leq \left(1 - \min\left\{\frac{m}{16L}, \frac{1}{8n}\right\}\right)^k \times
$$

$$
\left(\frac{3}{2}(f(x^{(0)}) - f^*) + \frac{4L}{n}\|x^{(0)} - x^*\|_2^2\right)
$$

Notes:

- This is linear convergence rate $O(\gamma^k)$ for SAG. Compare this to $O(\gamma^k)$ for GD, and only $O(1/k)$ for SGD
- Like GD, we say SAG is adaptive to strong convexity
- Proofs of these results not easy: 15 pages, computed-aided!
Example: logistic regression

Back to our logistic regression, SGD versus SAG, over 30 reruns of these randomized algorithms:
Notes:

• SAG does well, but did not work out of the box; required a specific setup

• Took one full cycle of SGD (one pass over the data) to get $\beta^{(0)}$, and then started SGD and SAG both from $\beta^{(0)}$. This warm start helped a lot

• SAG initialized at $g_i^{(0)} = \nabla f_i(\beta^{(0)}), i = 1, \ldots, n$, computed during initial SGD cycle. Centering these gradients was much worse (and so was initializing them at 0)

• Tuning the fixed step sizes for SAG was very finicky; here now hand-tuned to be about as large as possible before it diverges

• Authors of SAG conveyed that this algorithm will work the best, relative to SGD, for ill-conditioned problems (the current problem not being ill-conditioned at all)
SAGA (Defazio, Bach, and Lacoste-Julien 2014) is a follow-up on the SAG work:

- Maintain table, containing gradient $g_i$ of $f_i$, $i = 1, \ldots, n$
- Initialize $x^{(0)}$, and $g_i^{(0)} = \nabla f_i(x^{(0)})$, $i = 1, \ldots, n$
- At steps $k = 1, 2, 3, \ldots$, pick random $i_k \in \{1, \ldots, n\}$, then let
  \[
  g_{i_k}^{(k)} = \nabla f_{i_k}(x^{(k-1)}) \quad \text{(most recent gradient of } f_{i_k})
  \]
  Set all other $g_i^{(k)} = g_i^{(k-1)}$, $i \neq i_k$, i.e., these stay the same
- Update
  \[
  x^{(k)} = x^{(k-1)} - t_k \cdot \left( g_{i_k}^{(k)} - g_{i_k}^{(k-1)} + \frac{1}{n} \sum_{i=1}^{n} g_i^{(k-1)} \right)
  \]
Notes:

- SAGA gradient estimate $g^{(k)}_{i_k} - g^{(k-1)}_{i_k} + \frac{1}{n} \sum_{i=1}^{n} g^{(k-1)}_i$, versus SAG gradient estimate $\frac{1}{n} g^{(k)}_{i_k} - \frac{1}{n} g^{(k-1)}_{i_k} + \frac{1}{n} \sum_{i=1}^{n} g^{(k-1)}_i$

- Recall, SAG estimate is biased; remarkably, SAGA estimate is unbiased! Simple explanation: consider family of estimators

$$\theta_\alpha = \alpha (X - Y) + \mathbb{E}(Y)$$

for $\mathbb{E}(X)$, where $\alpha \in [0, 1]$, and $X, Y$ are presumed correlated. We have

$$\mathbb{E}(\theta_\alpha) = \alpha \mathbb{E}(X) + (1 - \alpha) \mathbb{E}(Y)$$

$$\text{Var}(\theta_\alpha) = \alpha^2 (\text{Var}(X) + \text{Var}(Y) - 2\text{Cov}(X, Y))$$

SAGA uses $\alpha = 1$ (unbiased), SAG uses $\alpha = 1/n$ (biased)

- SAGA matches convergence rates of SAG, with simpler proofs
Example: logistic regression

Back to our logistic regression example, now adding SAGA to mix:
Notes:

- SAGA does well, but again it required somewhat specific setup.
- As before, took one full cycle of SGD (one pass over the data) to get $\beta^{(0)}$, and then started SGD, SAG, SAGA all from $\beta^{(0)}$. This warm start helped a lot.
- SAGA initialized at $g_i^{(0)} = \nabla f_i(\beta^{(0)})$, $i = 1, \ldots, n$, computed during initial SGD cycle. Centering these gradients was much worse (and so was initializing them at 0).
- Tuning the fixed step sizes for SAGA was fine; seemingly on par with tuning for SGD, and more robust than tuning for SAG.
- Interestingly, the SAGA criterion curves look like SGD curves (realizations being jagged and highly variable); SAG looks very different, and this really emphasizes the fact that its updates have much lower variance.
Many, many others

Many other ideas for variance reduction in stochastic optimization:

• SDCA (Shalev-Schwartz, Zhang, 2013): applies coordinate ascent to the dual of ridge regularized problems, and uses randomly selected coordinates. Effective primal updates are similar to SAG/SAGA

• SVRG (Johnson, Zhang, 2013): like SAG/SAGA, but does not store a full table of gradients, just an average, and updates this occasionally

• There’s also S2GD (Konecny, Richtarik, 2014), MISO (Mairal, 2013), Finito (Defazio, Caetano, Domke, 2014), etc.

• Both the SAG and SAGA papers give very nice reviews and discuss connections
Optimality and acceleration

For finite sums, Lan and Zhou (2015) (also Woodworth and Srebro 2016) prove lower bounds, that do no match to upper bounds from SAG, SAGA (and others). For example, for strongly convex case:

- SAG, SAGA (others) have iteration complexity:
  \[ O\left(\left(n + \frac{L}{m}\right) \log\left(\frac{1}{\epsilon}\right)\right) \]

- Lower bound:
  \[ O\left(\left(n + \sqrt{\frac{nL}{m}}\right) \log\left(\frac{1}{\epsilon}\right)\right) \]

Can we do better? Yes! Use acceleration (Lan and Zhou 2015, Lin et al., 2015)
Momentum and beyond

Variance reduction + acceleration solve the convex finite sum case completely. Beyond this, the story is much more complicated ...

- Recall, for general convex stochastic setting, the performance of SGD cannot be improved (Nemirovski et al. 2009)
- Acceleration is less used for nonconvex problems (?). Related technique is often used: momentum. Predates acceleration by nearly two decades (Polyak, 1964):

\[
x^{(k)} = x^{(k-1)} + \alpha(x^{(k-1)} - x^{(k-2)}) - t_k \nabla f_{i_k}(x^{(k-1)})
\]

- In practice can work really well, but it can also be somewhat fragile
- Nesterov acceleration differs by a “gradient correction” term, and this is different for weakly/strongly convex functions
- Open problem: for nonconvex case, when/why does this work?


Polyak’s heavy ball versus Nesterov acceleration, for optimizing a convex quadratic (from Shi et al., 2018):

\[ f(x_k) - f(x^*) \]

\[ 10^{-4}, 10^{-3}, 10^{-2}, 10^{-1}, 10^0, 10^1 \]

Heavy-ball method: s=0.09
NAG-SC: s=0.09

Figure 1: A numerical comparison between NAG-SC and heavy-ball method. The objective function (ill-conditioned $\mu/L \ll 1$) is

\[ f(x_1, x_2) = 5 \times 10^{-3} x_1^2 + x_2^2, \]

with the initial iterate (1, 1).

1.2 Overview of Contributions

Just as there is not a single preferred way to discretize a differential equation, there is not a single preferred way to take a continuous-time limit of a differential equation. Inspired by dimensional...
Adaptive step sizes

Another big topic in stochastic optimization these days: adaptive step sizes

To motivate, let’s consider a logistic regression problem, where $x_{ij}$ are binary, and many of them are zero. For example, classifying if a given movie review is positive or negative:

*Piece of subtle art. Maybe a masterpiece. Doubtlessly a special story about the ambiguity of existence.*

Some words are common (blue) and uninformative and some rare (green) and informative. Here:

- $x_{ij}$ represents whether the $j$th word is present in $i$th review
- $y_i$ represents the $i$th review is positive or negative (sentiment)
Recall we have $f_i(\beta) = -y_ix_i^T\beta + \log(1 + \exp(x_i^T\beta))$, and

$$\nabla f_i(\beta) = \left( -y_i + \frac{1}{1 + \exp(-x_i^T\beta)} \right)x_i$$

**Observation:** $x_{ij} = 0$ implies that $\nabla_j f_i(\beta) = 0$. Also $\|\nabla f_i(\beta)\|_2$ is large when $i$th review is misclassified.

So what does SGD do?

- Gives equal weight to common and to rare informative words
- Diminishing step sizes $t_k$ means the rare informative features are learned very slowly ...

To escape this long wait, we’ll have to adapt the step sizes to pick up the informative features
AdaGrad (Duchi, Hazan, and Singer 2010): very popular adaptive method. Let $g^{(k)} = \nabla f_{i_k}(x^{(k-1)})$, and update for $j = 1, \ldots, p$:

$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{g_j^{(k)}}{\sqrt{\sum_{\ell=1}^{k} (g_{j}^{(\ell)})^2 + \epsilon}}$$

Notes:

- AdaGrad does not require tuning learning rate: $\alpha > 0$ is fixed constant, learning rate decreases naturally over iterations
- Learning rate of rare informative features diminishes slowly
- Can drastically improve over SGD in sparse problems
- Main weakness is monotonic accumulation of gradients in the denominator ... AdaDelta, Adam, AMSGrad, etc. improve on this, popular in training deep nets
References and further reading