



# Tracking the Intangible: Quantifying Effort in NFL Running Backs

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## Background

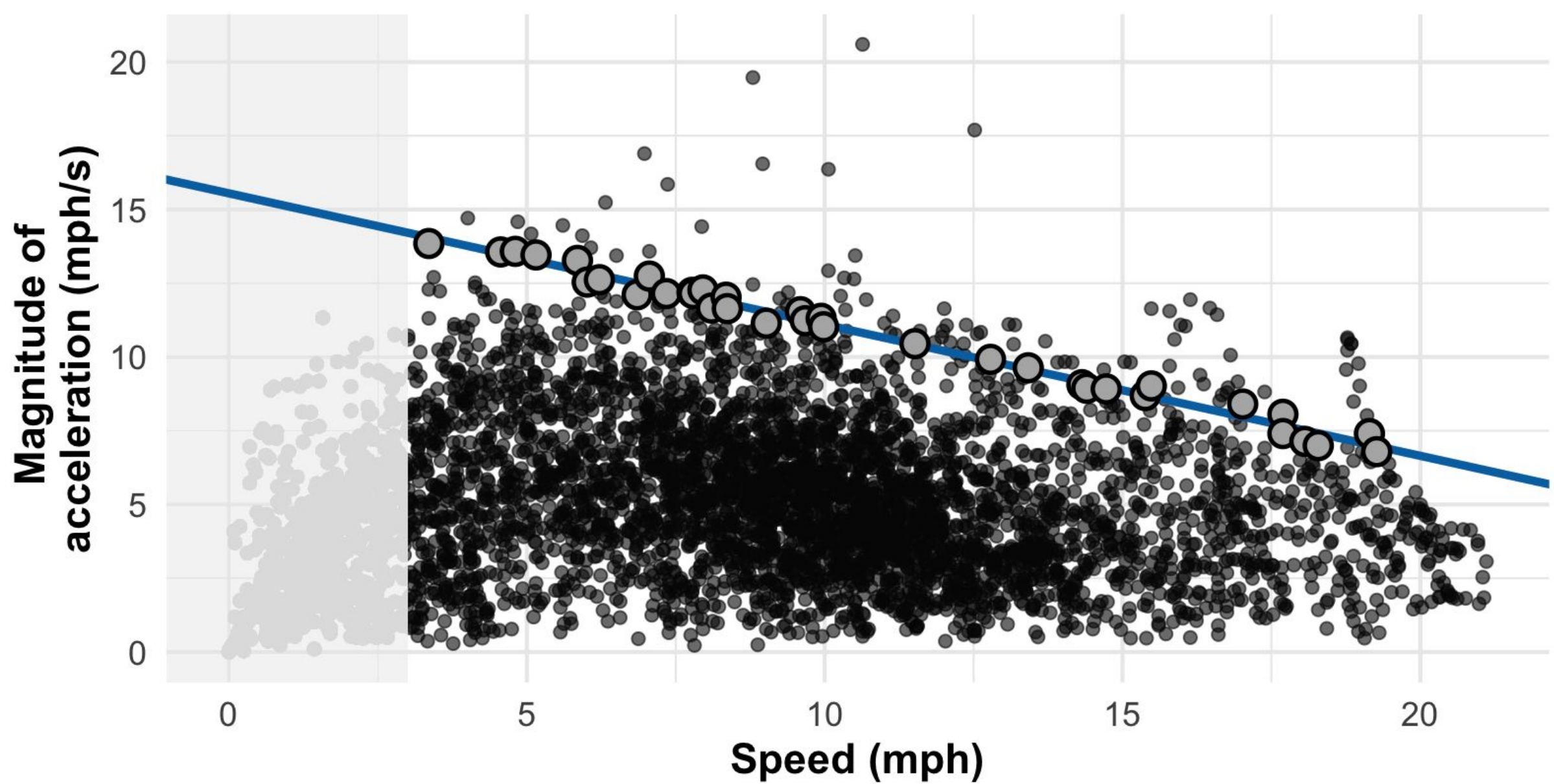
### Motivation:

- Effort is a crucial—but intangible and subjective—aspect of sports
- Currently, there is no objective measure of effort in the NFL

### Initial approach:

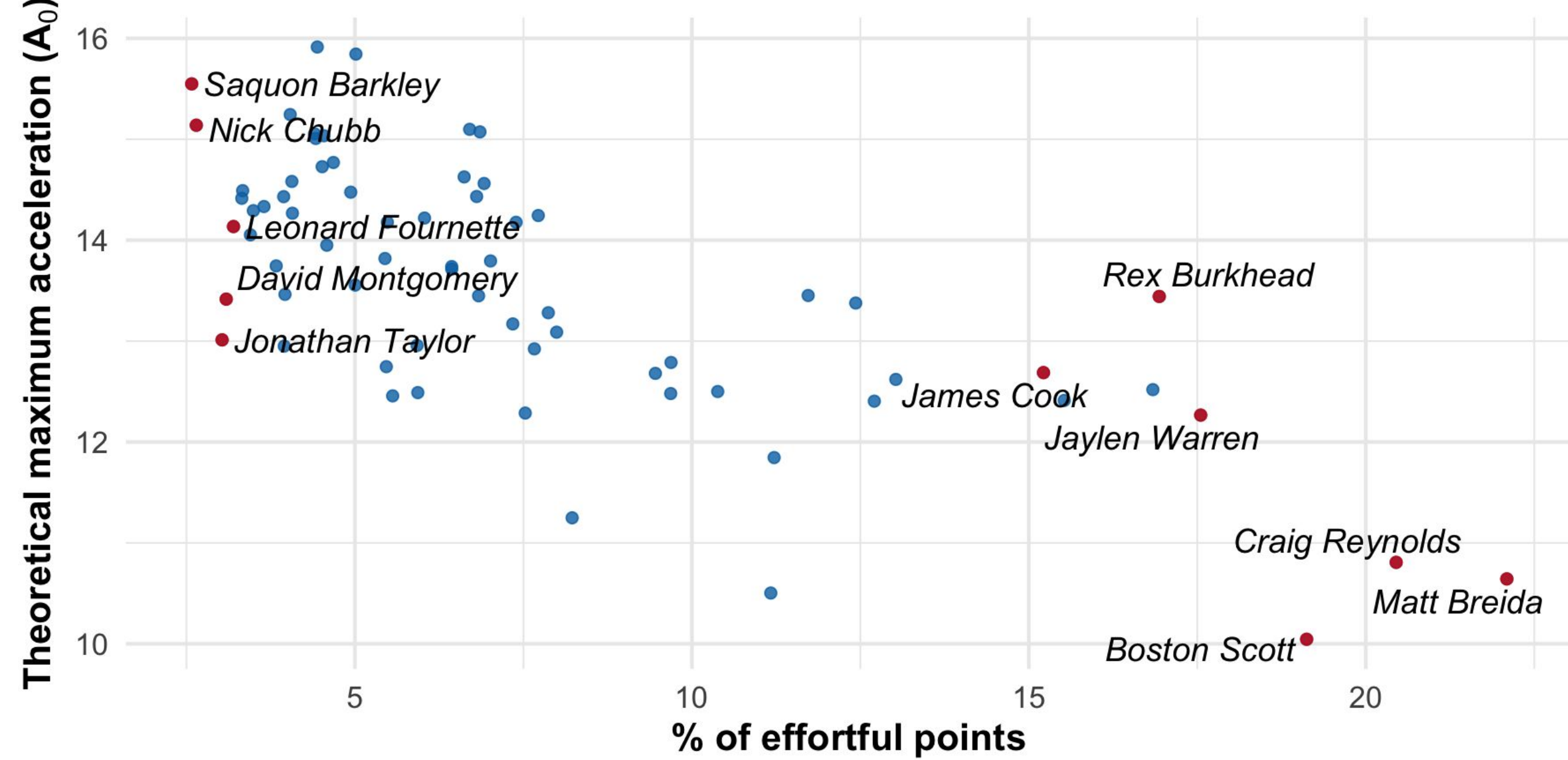
- Adapted from prior work on soccer players<sup>1</sup>: estimate running backs' (RBs') individual theoretical maximal acceleration capacities for each possible running speed

*We consider points close to and above a player's maximum acceleration frontier effortful*  
Acceleration-Speed (A-S) profile for Saquon Barkley



- But this has limitations:
  - Gives no credit to low speed points
  - Estimates unrealistic theoretical max speeds
  - Players are penalized for being athletic (see figure below)
  - Does not differentiate between acceleration and deceleration

*Unfairly penalized: players with high max accelerations are denoted less effortful*



### Goals:

- Improve upon each player's individual max acceleration frontier using statistical models
- Assess how often each player comes close to or exceeds their max acceleration frontier as a proxy for effort

## Data

- NFL Big Data Bowl 2025, weeks 1-9 of 2022 NFL season
  - Game, play, player data → 136 games
  - Player tracking data → each observation is a frame in 10 fps
- Pre-processing
  - Filtered running plays in which a RB is the ball carrier
  - Restricted to RBs with at least 20 runs → 69 RBs

## Methods

For every RB, examine the joint distribution of frame-level speed and acceleration. We define two approaches to evaluate effort as follows:

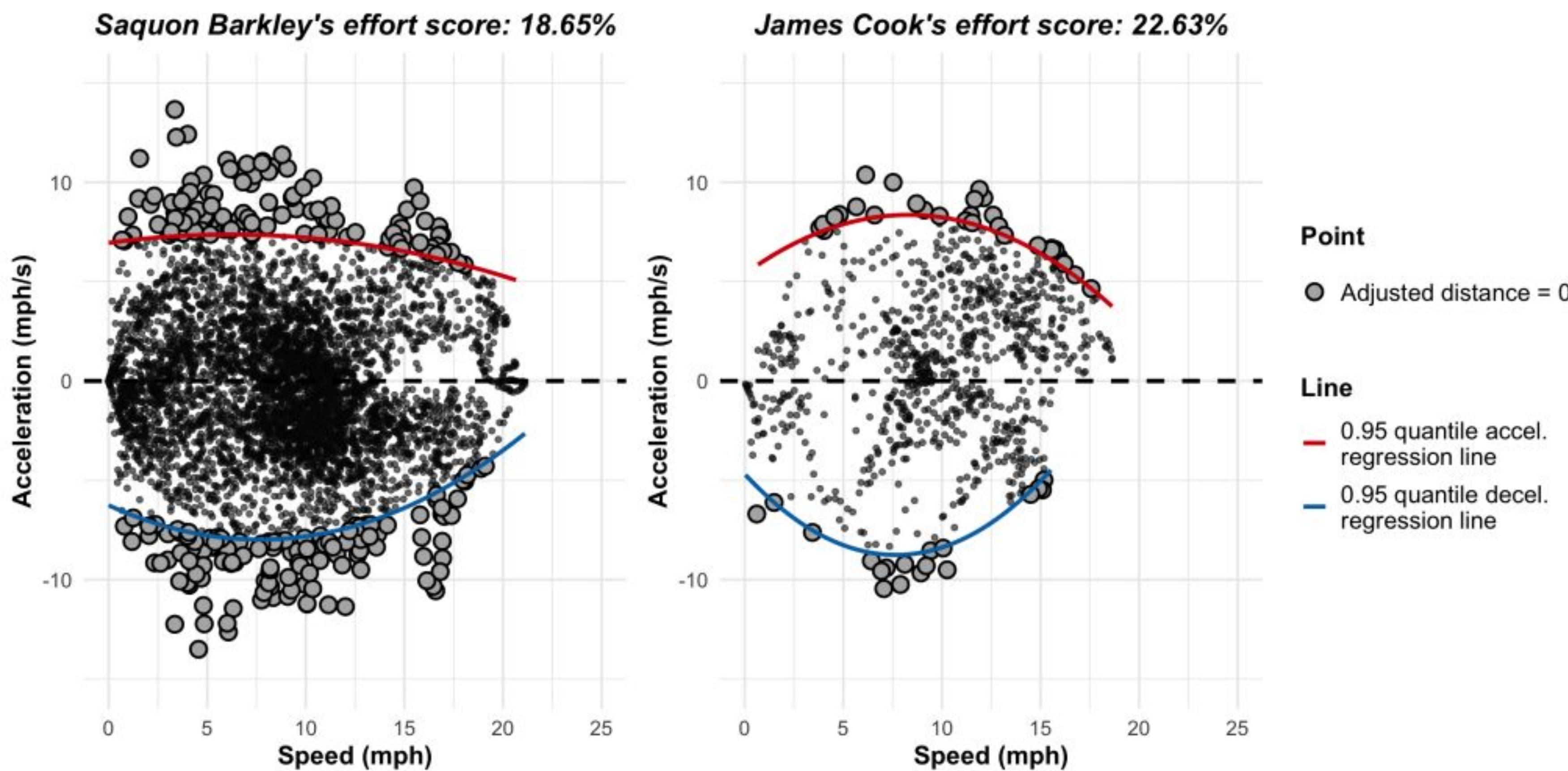
### Metric #1:

- Fit two **quadratic quantile regressions** to estimate 0.95 quantiles of acceleration and deceleration, respectively, as functions of speed
- Compute vertical distance  $d_i$  from each point to its corresponding regression line, based on the sign of acceleration
- For points outside the regression lines, set  $d_i = 0$

$$\Psi = \begin{cases} \frac{1}{1+d_i} & \text{accel.} \geq 0 \\ \frac{1}{2} \cdot \frac{1}{1+d_i} & \text{accel.} < 0 \end{cases}$$

- Note: points with negative acceleration are penalized by a factor of 0.5, as deceleration is deemed less effortful than acceleration<sup>2</sup>

$$\text{Compute average frame-level effort: } \frac{\sum_{i=1}^n \Psi}{n}$$



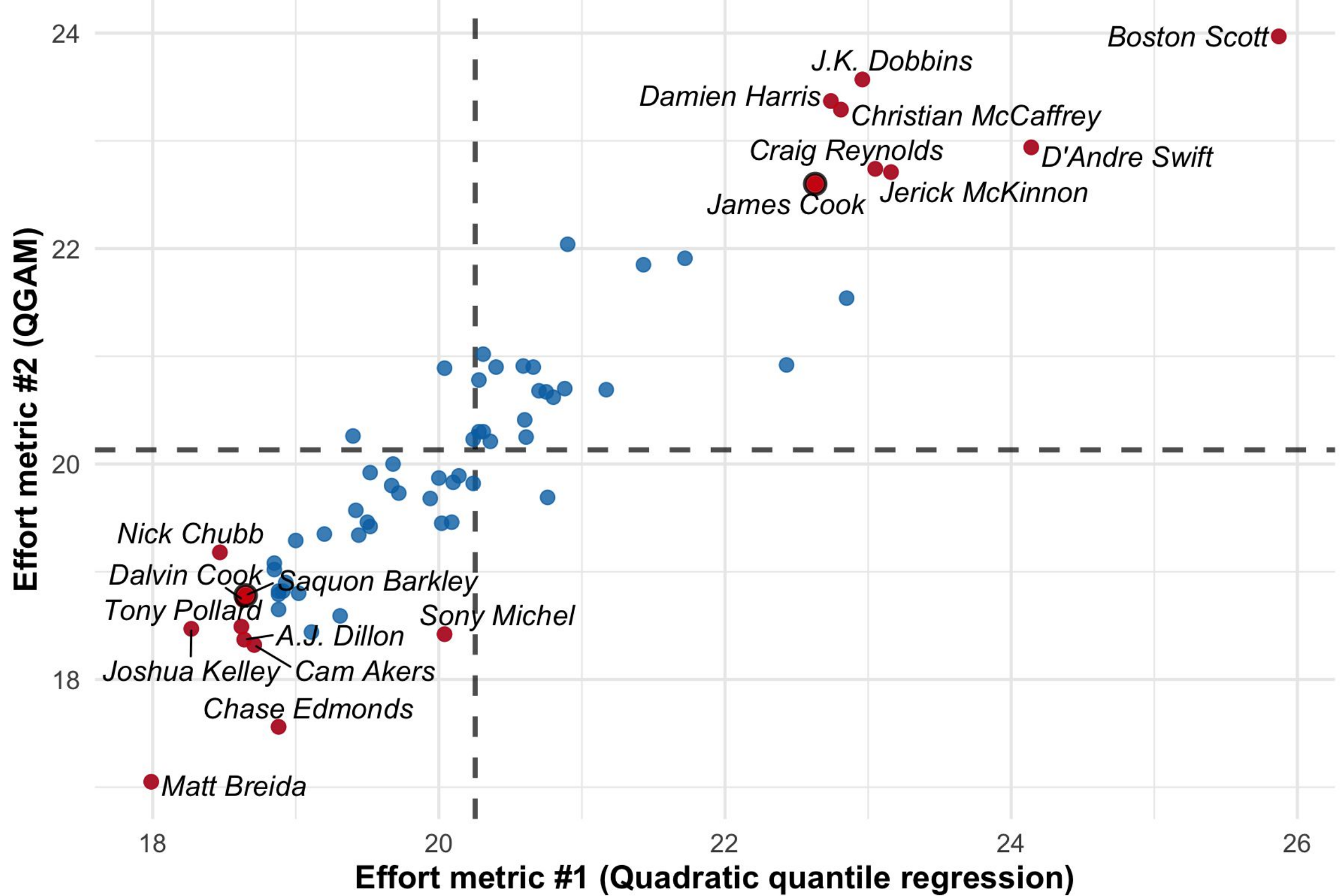
### Metric #2:

- Fit two **quantile generalized additive models (QGAM)** with adaptive spline bases to 0.95 quantiles of acceleration and deceleration, respectively, as functions of speed
- Compute average frame-level effort in the same manner as for Metric #1 (see above)



## Results

### Player effort metrics are positively correlated



- Back-up RBs consistently lead in both effort metrics**
  - Make the most of their limited opportunities
  - Play fewer snaps → less fatigued
  - Starters might simply have more innate talent or ability → do not have to exert as much “effort” on every play

### Effort metrics do not show a strong correlation with play outcomes

Mean acceleration and speed per play included for reference

EFFORT METRIC TYPE	YARDS GAINED AFTER CONTACT	EXPECTED POINTS ADDED	RUSHING YARDS
QGAM	-0.081	-0.103	-0.079
Quadratic	-0.086	-0.097	-0.083
Mean Acceleration	-0.070	-0.026	-0.049
Mean Speed	0.377	0.446	0.523

## Discussion

### Conclusion

- A-S-based effort alone does not explain performance
  - A RB's ability to consistently reach and exceed their max acceleration frontier does not directly translate into successful play outcomes

### Limitations:

- Model does not fully account for in-play context
- Individualized A-S curves hold players to different standards → limits cross-player comparison

### Future work:

- Apply effort metric to wide receivers
- Develop effort definition and metric tied to performance

## References

- [1] Morin, J., Mat, Y. L., Osgnach, C., Barnabò, A., Pilati, A., Samozino, P., & Di Prampero, P. E. (n.d.). Individual acceleration-speed profile in-situ: A proof of concept in professional football players. *Journal of Biomechanics*, 123, 110524. <https://doi.org/10.1016/j.jbiomech.2021.110524>
- [2] Hader, K., Mendez-Villanueva, A., Palazzi, D., Ahmaidi, S., & Buchheit, M. (2016). Metabolic Power Requirement of Change of Direction Speed in Young Soccer Players: Not All Is What It Seems. *PloS one*, 11(3), e0149839. <https://doi.org/10.1371/journal.pone.0149839>

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