# **Normalized Margins and Perceptron Algorithm**

## Non-linear Feasibility Problems

Given n points  $x_1, \ldots, x_n \in \mathbb{R}^d$ and labels  $y_1, \ldots, y_n \in \{-1, +1\}$ 

Goal: find unit vector  $w \in \mathbb{R}^d$  s.t.

 $y_i(w^T x_i) \ge 0$  i.e.  $\operatorname{sign}(w^T x_i) = y_i$ 

Nonlinear Goal: find unit norm function  $f \in \mathcal{F}_K$  s.t.

 $y_i f(x_i) \ge 0$  i.e.  $\operatorname{sign}(f(x_i)) = y_i$ 

Builds heavily on work by Negar Soheili + Javier Peña '12,'13

## Unnormalized Margin

Nonlinear Goal: find unit norm function  $f \in \mathcal{F}_K$  s.t.

 $y_i f(x_i) \ge 0$  i.e.  $\operatorname{sign}(f(x_i)) = y_i$ 

This has unnormalized margin  $\rho > 0$  if  $\exists f$  s.t.

 $y_i f(x_i) \ge \rho$ 

or correspondingly in the linear case,

 $y_i w^T x_i \ge \rho$ 

## Normalized > Unnormalized Margin

Denote  $X_2 = [x_1/||x_1||_2, \dots, x_n/||x_n||].$ Define  $\rho := \max_{\|w\|_2 = 1} \min_{p \in \Delta_n} \langle Y X^T w, p \rangle$  $\rho_2 := \max_{\|w\|_2 = 1} \min_{p \in \Delta_n} \langle Y X_2^T w, p \rangle$ where  $Y = \operatorname{diag}(y), X = [x_1, \dots, x_n].$ Then  $\frac{\rho}{\max_i \|x_i\|_2} \le \rho_2$ Simple example given in the paper.

### Normalized Perceptron

Algorithm 2 Normalized Perceptron
Initialize $w_0 = 0, p_0 = 0$
for $k = 0, 1, 2, 3, \dots$ do
if $YX^{\top}w_k > 0$ then
Exit, with $w_k$ as solution
else
$ heta_k := rac{1}{k+1}$
$w_{k+1} := (1 - \theta_k)w_k + \theta_k XYp(w_k)$
end if
end for
$p(w) = \arg\min_{p \in \Delta_n} \langle YX^T w, p \rangle$

where  $\Delta_n$  is the *n*-dimensional probability simplex.

If  $\rho_2 > 0$ , then it finds a perfect separator in  $\frac{1}{\rho_2^2}$  iterations.







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# **Smoothed Normalized Kernel Perceptron (NKP)**

# Normalized (Kernel) Margin

Let  $K : \mathbb{R}^d \times \mathbb{R}^d \to \mathbb{R}$  be a psd kernel, giving rise to RKHS  $\mathcal{F}_K$ .

At each  $x \in \mathbb{R}^d$ , let  $\phi_x : \mathbb{R}^d \to \mathbb{R}$  be the associated feature map, where  $\phi_x(y) = K(x, y)$  and inner product  $\langle \phi_x, \phi_y \rangle_K = K(u, v)$ .

Define the normalized feature map

$$\tilde{\phi}_x = \frac{\phi_x}{\sqrt{K(x,x)}} \in \mathcal{F}_K \text{ and } \tilde{\phi}_X = [\tilde{\phi}_{x_1}, \dots, \tilde{\phi}_{x_n}].$$

We use the notation

$$Y\tilde{f}(X) = \left[y_i \frac{f(x_i)}{\sqrt{K(x_i, x_i)}}\right]_{i=1}^n$$

Finally, the normalized margin is defined as

 $\rho_K := \sup_{\|f\|_K = 1} \inf_{p \in \Delta_n} \langle Y \tilde{f}(X), p \rangle.$ 

### Normalized Kernel Perceptron

Algorithm 3 Normalized Kernel Perceptron (NKP) Set  $\alpha_0 := 0$ for  $k = 0, 1, 2, 3, \dots$  do if  $G\alpha_k > \mathbf{0}_n$  then Exit, with  $\alpha_k$  as solution else  $\theta_k := \frac{1}{k+1}$  $\alpha_{k+1} := (1 - \theta_k)\alpha_k + \theta_k p(\alpha_k)$ end if end for  $G_{ji} = G_{ij} := \frac{y_i y_j K(x_i, x_j)}{\sqrt{K(x_i, x_i) K(x_j, x_j)}} = \langle y_i \tilde{\phi}_{x_i}, y_j \tilde{\phi}_{x_j} \rangle_K$ , and  $p(\alpha) := \arg\min_{p \in \Delta_{\pi}} \langle \alpha, p \rangle_G, \langle p, \alpha \rangle_G := p^{\top} G \alpha, \|\alpha\|_G := \sqrt{\alpha^{\top} G \alpha}$ If  $\rho_K > 0$ , then it finds a perfect separator in  $\frac{1}{\rho_K^2}$  iterations. NKP turns out to be a subgradient algorithm for minimizing  $L(f) = \left\{ \sup_{p \in \Delta_{T}} \left\langle -Y\tilde{f}(X), p \right\rangle \right\} + \frac{1}{2} \|f\|_{K}^{2}.$ By Representer theorem,  $f^* = \sum_i \alpha_i y_i \phi_{x_i}$ , so we can consider  $L(\alpha) := \left\{ \sup_{p \in \Lambda} \langle -\alpha, p \rangle_G \right\} + \frac{1}{2} \|\alpha\|_G^2$ **Lemma 1.**  $L(\alpha) < 0$  implies  $G\alpha > 0$  and there exists a perfect classifier iff  $G\alpha > 0$ . **Lemma 2.** For any  $\alpha \in \mathbb{R}^n$ ,  $\|\alpha\|_G \leq \|\alpha\|_1 \leq \sqrt{n} \|\alpha\|_2$ . **Lemma 3.** When  $\rho_K > 0$ , f maximizes the margin iff  $\rho_K f$  optimizes L(f). Hence, the margin is equivalently  $\rho_K = \sup_{\|\alpha\|_G = 1} \inf_{p \in \Delta_n} \langle \alpha, p \rangle_G \le \|p\|_G \quad \text{for all } p \in \Delta_n.$ Smoothed NKP Algorithm 4 Smoothed Normalized Kernel Perceptron Set  $\alpha_0 = \mathbf{1}_n / n$ ,  $\mu_0 := 2$ ,  $p_0 := p_{\mu_0}(\alpha_0)$ for  $k = 0, 1, 2, 3, \dots$  do if  $G\alpha_k > \mathbf{0}_n$  then Halt:  $\alpha_k$  is solution to Eq. (8)  $\theta_k := \frac{2}{k+3}$  $\alpha_{k+1} := (1 - \theta_k)(\alpha_k + \theta_k p_k) + \theta_k^2 p_{\mu_k}(\alpha_k)$  $\mu_{k+1} = (1 - \theta_k)\mu_k$  $p_{k+1} := (1 - \theta_k)p_k + \theta_k p_{\mu_{k+1}}(\alpha_{k+1})$ end if end for  $p_{\mu}(\alpha) := \arg \min_{p \in \Delta_n} \left\{ \langle \alpha, p \rangle_G + \mu d(p) \right\} = \frac{e^{-G\alpha/\mu}}{\|e^{-G\alpha/\mu}\|_1},$ where  $d(p) := \sum_{i} p_i \log p_i + \log n$  $L_{\mu}(\alpha) = \sup_{p \in \Lambda} \left\{ -\langle \alpha, p \rangle_{G} - \mu d(p) \right\} + \frac{1}{2} \|\alpha\|_{G}^{2}.$ **Lemma 4.** (Lower Bound) At any step k, we have  $L_{\mu_k}(\alpha_k) \ge L(\alpha_k) - \mu_k \log n.$ **Lemma 5.** (Upper Bound) In any round k, SNKP satisfies  $L_{\mu_k}(\alpha_k) \le -\frac{1}{2} \|p_k\|_G^2.$ **Theorem 1.** The SNKP algorithm finds a perfect classifier  $f \in \mathcal{F}_K$  when one exists in  $O\left(\frac{\sqrt{\log n}}{\rho_K}\right)$  iterations.





# Von-Neumann (VN) and **Gordan's Theorem**

### Gordan's Theorem Exactly one of the following two statements can be true 1. Either there exists a $w \in \mathbb{R}^d$ such that for all i, $y_i(w^T x_i) > 0,$ 2. Or, there exists a $p \in \Delta_n$ such that $||XYp||_2 = 0$ , or equivalently $\sum_i p_i y_i x_i = 0$ . Von-Neumann-Gilbert Algorithm Algorithm 5 Normalized Von-Neumann (NVN) Initialize $p_0 = \mathbf{1}_n / n, w_0 = XYp_0$ for $k = 0, 1, 2, 3, \dots$ do if $||XYp_k||_2 \leq \epsilon$ then Exit and return $p_k$ as an $\epsilon$ -solution to (13) $j := \arg\min_i y_i x_i^\top w_k$ $\theta_k := \arg\min_{\lambda \in [0,1]} \| (1-\lambda)w_k + \lambda y_j x_j \|_2$ $p_{k+1} := (1 - \theta_k)p_k + \theta_k e_j$ $w_{k+1} := XYp_{k+1} = (1 - \theta_k)w_k + \theta_k y_j x_j$ end for

Von-Neumann described this algorithm in private communication with Dantzig in 1948, who then analyzed it but only published his proof in 1992. Independently, Gilbert created his algorithm in 1966.

- . When (D) is feasible, Von-Neumann-Gibert finds  $\epsilon$ -certificate in  $1/\epsilon^2$  steps.
- 2. Von-Neumann-Gilbert is a Frank-Wolfe method for:  $\min_{p \in \Delta} \|Ap\|^2$
- 3. When (P) is feasible, Von-Neumann-Gilbert finds satisfying w in  $1/\rho_A^{+2}$  steps.
- 4. When (D) is feasible, Von-Neumann-Gilbert finds  $\epsilon$ -certificate in  $\log(1/\epsilon)/|\rho_A^-|^2$  steps.

Dantzig (1992) proved (1), Nesterov verbally mentioned (2) to Epelman & Freund (1997) who proved (3,4).

# Gordan's Theorem in RKHSs

**Theorem 2** Exactly one of the following has a solution:

- 1. Either  $\exists f \in \mathcal{F}_K$  such that for all i,  $\frac{y_i f(x_i)}{\sqrt{K(x_i, x_i)}} = \langle f, y_i \tilde{\phi}_{x_i} \rangle_K > 0 \quad \text{i.e.} \quad G\alpha > 0,$
- 2. Or  $\exists p \in \Delta_n$  such that  $\sum_{i} p_i y_i \tilde{\phi}_{x_i} = 0 \in \mathcal{F}_K$  i.e.  $\|p\|_G = 0$ .
- Let us define the *witness set* as  $W := \{ p \in \Delta_n | \sum_i p_i y_i \phi_{x_i} = 0 \} = \{ p \in \Delta_n | \| p \|_G = 0 \}$

# A Hoffman-bound for the dual

**Lemma 7.** For all  $q \in \Delta_n$ , the distance to the witness set

$$\operatorname{list}(q, W) := \min_{w \in W} \|q - w\|_2 \le \min\left\{\sqrt{2}, \frac{\sqrt{2}\|q\|_G}{|\rho_K|}\right\}$$

As a consequence,  $||p||_G = 0$  iff  $p \in W$ .

**Theorem 3.** When the primal is infeasible, the margin is

 $|\rho_K| = \sup \left\{ \delta \mid ||f||_K \le \delta \implies f \in \operatorname{conv}(Y\tilde{\phi}_X) \right\}$ 

This quantity can be zero simply because an infinite dimensional ball cannot fit inside a finite dimensional hull. The *right* correction is to re-define the margin so that the only allowed w, f is in the affine hull of the points. Then,  $\alpha$  can be used in Theorem 3 (for the "affine-margin", which can be non-zero even when the margin is zero).

Typically we would be happy - we have a primal-dual algorithm! However, if we want the algorithm to have a *linear* convergence in  $\delta$ , then we need to iterate it recursively as follows.

Algorithm 7 Iterated Smoothed Normalized Kernel Perceptron-VonNeumann  $(ISNKPVN(\gamma, \epsilon))$ input Constant  $\gamma > 1$ , accuracy  $\epsilon > 0$ 

# **Primal-dual Iterated Smoothed NKP-VN**

### Smoothed NKP-VN

Algorithm 6 Smoothed Normalized Kernel Perceptron-VonNeumann  $(SNKPVN(q, \delta))$ input  $q \in \Delta_n$ , accuracy  $\delta > 0$ Set  $\alpha_0 = q$ ,  $\mu_0 := 2n$ ,  $p_0 := p_{\mu_0}^q(\alpha_0)$ for  $k = 0, 1, 2, 3, \dots$  do if  $G\alpha_k > \mathbf{0}_n$  then Halt:  $\alpha_k$  is solution to Eq. (8) else if  $||p_k||_G < \delta$  then Return *p*<sub>1</sub>  $\theta_k := \frac{2}{k+3}$  $\alpha_{k+1} := (1 - \theta_k)(\alpha_k + \theta_k p_k) + \theta_k^2 p_{\mu_k}^q(\alpha_k)$  $\mu_{k+1} = (1 - \theta_k)\mu_k$  $p_{k+1} := (1 - \theta_k)p_k + \theta_k p_{\mu_{k+1}}^q(\alpha_{k+1})$ end if end for  $d_q^p = \frac{1}{2} \|p - q\|_2^2$  $p^q_{\mu}(\alpha) = \arg\min_{p \in \Delta_n} \langle G\alpha, p \rangle + \mu d^p_q,$ 

 $L^{q}_{\mu}(\alpha) = \sup_{p \in \Delta} \left\{ -\langle \alpha, p \rangle_{G} - \mu d_{q}(p) \right\} + \frac{1}{2} \|\alpha\|^{2}_{G}$ 

**Lemma 8.** [When  $\rho_K > 0$  and  $\delta < \rho_K$ ] For any  $q \in \Delta_n$ ,

$$-\frac{1}{2} \|p_k\|_G^2 \ge L^q_{\mu_k}(\alpha_k) \ge L(\alpha_k) - \mu_k.$$

Hence SNKPVN finds a separator f in  $O\left(\frac{\sqrt{n}}{\rho_K}\right)$  iterations.

**Lemma 9.** [When  $\rho_K < 0$  or  $\delta > \rho_K$ ] For any  $q \in \Delta_n$ ,

 $-\frac{1}{2} \|p_k\|_G^2 \geq L^q_{\mu_k}(\alpha_k) \geq -\frac{1}{2} \mu_k \operatorname{dist}(q, W)^2.$ 

Hence SNKPVN finds a  $\delta$ -solution in at most  $O\left(\min\left\{\frac{\sqrt{n}}{\delta}, \frac{\sqrt{n}\|q\|_G}{\delta|\rho_K|}\right\}\right)$  iterations.

## Iterated Smoothed NKP-VN

Set  $q_0 := 1_n / n$ for  $t = 0, 1, 2, 3, \dots$  do  $\delta_t := \|q_t\|_G / \gamma$  $q_{t+1} := SNKPVN(q_t, \delta_t)$ if  $\delta_t < \epsilon$  then Halt;  $q_{t+1}$  is a solution to Eq. (14) end if end for

Algorithm ISNKPVN satisfies

1. If the primal is feasible and  $\epsilon < \rho_K$ , then each call to SNKPVN halts in at most  $\frac{2\sqrt{2n}}{\alpha_{K}}$  iterations. Algorithm ISNKPVN finds a solution in at most  $\frac{\log(1/\rho_K)}{\log(\gamma)}$  outer loops, bounding the total iterations by

$$O\left(\frac{\sqrt{n}}{\rho_K}\log\left(\frac{1}{\rho_K}\right)\right).$$

2. If the dual is feasible or  $\epsilon > \rho_K$ , then each call to SNKPVN halts in at most  $O\left(\min\left\{\frac{\sqrt{n}}{\epsilon}, \frac{\sqrt{n}}{|\rho_K|}\right\}\right)$  steps. Algorithm ISNKPVN finds an  $\epsilon$ -solution in at most  $\frac{\log(1/\epsilon)}{\log(\gamma)}$  outer loops, bounding the total iterations by

$$O\left(\min\left\{\frac{\sqrt{n}}{\epsilon}, \frac{\sqrt{n}}{|\rho_K|}\right\}\log\left(\frac{1}{\epsilon}\right)\right)$$

- It was unclear to us whether the  $\sqrt{n}$  can be made  $\sqrt{\log n}$  while
- 1. The algorithm still visually looks like the perceptron.
- 2. The algorithm achieves linear convergence w.r.t  $\epsilon$  (for the dual)