Case Studies in Dynamic Network Models: (Xu and Hero, 2013) (Sarkar and Moore, 2005)

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February 25, 2014

#### Introduction

Dynamic Models (Commonalities)

#### Latent Space Models

Static LSM Refresher Dynamic LSMs

The Basis of an Extension

Stochastic Block Models

Static SBM Refresher Dynamic SBMs

# Dynamic Models (Commonalities)

- Dynamic usually means "harder": e.g. in physics
- In networks, "dynamic" means "several data points"
- You have a "hint" when you're fitting a static model



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NOTE: These models are not temporally generative: You can't generate (interesting) future networks from them (like, for example, the preferential attachment model).

# Dynamic Models (Commonalities)

- ► EM
- Gibbs Sampling
- (Extended) Kalman Filter
- Conjugate Gradient Ascent
- SVD, MDS, PCA
- KD-trees

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Procrustean Transform

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- Spectral Clustering
- Label Switching

You want locations

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- (Once you decide what distances you want to use.)

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G = f(distances = g(dot products = h( latent positions!)))

- ► Take a random stroll (≥ 3 edges away) to determine inter-node distances D
- ► Use D to minimize a set of distances expressed as dot products min<sub>X</sub> |D - XX<sup>T</sup>|<sub>F</sub>
- Extract the positions.

G = f(distances = g(dot products = h( latent positions!)))

- The likelihood is not convex, so you have to have a good first guess if you're going to maximize iteratively (or you'll get stuck on the way).
- For the first step, find a linear solution (MDS/PCA), then iterate on that. Hoff et. al use Metropolis-Hastings, Sarkar and Moore use conjugate gradient descent.
- PROBLEM is, the likelihood is a function of DISTANCES, and you want absolute POSITIONS. So, the correct solution upside down has the same likelihood as the true solution.
- SOLUTION: Choose a position, always rotate back as close to it as possible.

#### Dynamic LSMs

The biggest difference is the addition of  $X_{t-1}$  in the conditioning set

$$X_t = \arg \max_X p(X|G_t, X_{t-1}) = \arg \max_X p(G_t|X)p(X|X_{t-1})$$

The most "dynamic" part of this model is the "don't move much" rule

$$\log p(X_t|X_{t-1}) = -\sum_{i=1}^n |X_{i,t} - X_{i,t-1}|^2 / 2\sigma^2 + const$$

The more the new positions are like the old ones, the greater the likelihood

A Neat Trick, Once You Recognize It

(Sarkar and Moore, 2013):

$$\arg\min_{X} |D - XX^{T}|_{F}$$

(Hoff, Raftery, and Handcock, 2002):

$$\arg\min_{TZ} tr(Z_0 - TZ)^T(Z_0 - TZ)$$

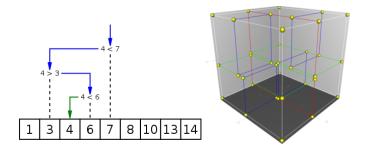
Why would you think of this, but -

$$tr(A^{T}A) = tr\begin{pmatrix}a^{2}+c^{2} & ab+cd\\ab+cd & b^{2}+d^{2}\end{pmatrix} = \sum_{ij}a_{ij}^{2} = |A|_{F}$$

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#### KD-Trees: I Thought This Was Pretty Cool

Because of the range-restricted ties, the likelihood can be calculated in local pieces.



KD-trees allow you to efficiently find only the relevant pieces.

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# Models for Growing Networks

- Latent Space Models have a logic
- This logic should be no less valid for as-yet-unobserved nodes
- Using this logic helps helps reduce uncertainty about previously observed nodes
- If a new node N makes friends with a person P, but not their friend F, then F and N should be placed as far apart as possible.

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$$\min_{X} |\mathbf{D} - \mathbf{X}\mathbf{X}^{\mathsf{T}}|_{F} - \lambda |X_{new} - X_{\notin N(new)}|_{F}$$

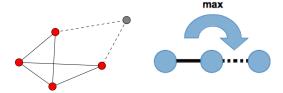
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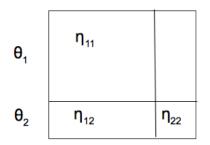
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- There are "blocks" of uniform densities
- There are two versions of the problem: with (a priori) and without (a posteriori) the class labels.
- If you know who's in what class, this is just estimating a Bernoulli.



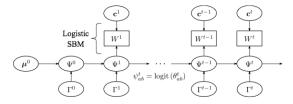
- A posteriori is the more interesting problem, but you have to check ALL 2<sup>n</sup> possible labelings.
- This is not possible to do for more than a few nodes, but sampling approaches can be used.

$$\begin{aligned} &P(Y;\theta,\eta) \\ &= \sum_{x \in [1,2]^n} P(Y,X;\theta,\eta) \\ &= \sum_{x \in [1,2]^n} (1-\theta)^n \left(\frac{\theta}{1-\theta}\right)^{n_2} \tilde{\eta}_{11}^{\binom{n_1}{2}} \tilde{\eta}_{12}^{n_1 n_2} \tilde{\eta}_{22}^{\binom{n_2}{2}} \left(\frac{\eta_{11}}{\tilde{\eta}_{11}}\right)^{e_1 1} \left(\frac{\eta_{12}}{\tilde{\eta}_{12}}\right)^{e_1 2} \left(\frac{\eta_{22}}{\tilde{\eta}_{22}}\right)^{e_1 2} \\ &= \sum \theta^{n_1} (1-\theta)^{n_2} \prod_{b \in block} \eta_b^{e_b} (1-\eta_b)^{\binom{n_b}{e_b} - e_b} \end{aligned}$$

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# Dynamic SBMs

The dynamic part:



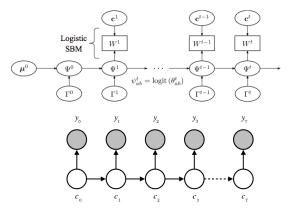
 $f(\psi^t|W^{(t)}) \propto f(W^{(t)}|\psi^t, W^{(t-1)})f(\psi^t|W^{(t-1)})$ 

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# Dynamic SBMs

The depth of my understanding: Kalman Filters are ways to solve complicated HMMs.



You don't *force* the class labels to only change a little, but if you guess that they only change a little, then you tend to get a pretty good fit. The previous parameter acts as a "hint."

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