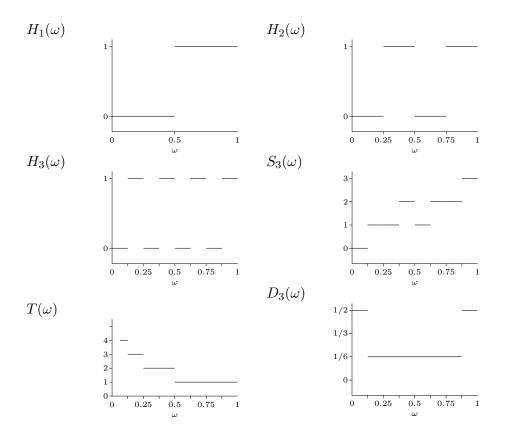
## Figure 1. Coin Flipping Variables



**Definition 2.** A *random experiment* is a repeatable, random process from which we can measure one or more quantities of interest.

**Definition 3.** Let  $\mathcal{F}$  be a collection of subsets of a set  $\Omega$ . We call  $\mathcal{F}$  a  $\sigma$ -field (also known as a  $\sigma$ -algebra) if the following are true:

- 1.  $\Omega \in \mathcal{F}$
- 2.  $\mathcal{A} \in \mathcal{F} \implies \mathcal{A}^c \in \mathcal{F}$
- 3. Given a sequence (necessarily countable)  $\mathcal{A}_1, \mathcal{A}_2, \ldots, \in \mathcal{F}$ , then  $\bigcup_i \mathcal{A}_i \in \mathcal{F}$ .

**Definition 4.** Given a set  $\mathcal{X}$  equipped with a  $\sigma$ -field  $\mathcal{F}$  of subsets, the tuple  $(\mathcal{X}, \mathcal{F})$  is called a *measurable space*.

**Definition 5.** The *outcome space* (aka sample space) of a random experiment is smeaurable space  $(\Omega, \mathcal{F})$  describing the possible outcomes of the experiment. Elements  $\omega \in \Omega$  are called *elementary outcomes*. The subsets in  $\mathcal{F}$  are called *events*.

**Definition 6.** Given the outcome space  $(\Omega, \mathcal{F})$  of a random experiment and another measurable space  $(\mathcal{X}, \mathcal{A})$ , a random variable is a function mapping  $(\Omega, \mathcal{F}) \to (\mathcal{X}, \mathcal{A})$  such that for every  $A \in \mathcal{A}$ ,  $X^{-1}(A) \in \mathcal{F}$ . (Outside of a probabilistic context, these are known as measurable functions.)

**Definition 7.** The *expected value* is an operator that acts on random variables over an outcome space  $(\Omega, \mathcal{F})$  and satisfies the Basic Expected Value Rules of Table 6. The E operator returns a value in  $\mathbb{R}^k$  for  $\mathbb{R}^k$ -valued random variables. The probability of an event is defined by  $\mathsf{P}(A) = \mathsf{E1}_A$  for each  $A \in \mathcal{F}$ .

Table 8. The Basic Expected Value Rules         Constance Rule			
Constancy Rul Given: Yields:	The constant random variable 1.		
	$E_1 = 1$ . A constant is its own expected value.		
	The average is 1 if all numbers in the list equal 1.		
Scaling Rule			
Given: Yields:	Random variable X and a constant $c \in \mathbb{R}$ . E(cX) = cEX.		
In words:	Constants can be taken out of the expected value.		
Analogy:	Scaling all numbers in a list by the same constant scales the average of the list by that constant as well.		
Additivity Rule			
Given:	Random variables $X_1, \ldots, X_n$ for positive integer $n$ .		
Yields:	$E(X_1 + \dots + X_n) = EX_1 + \dots + EX_n.$		
In words:	The expected value of a sum is the sum of the expected values.		
Analogy:	The average of an (elementwise) sum of lists is the sum of the averages.		
Non-negativity	Rule		
Given:			
Yields:	$EX \ge 0.$		
In words:	The expected value of a non-negative random variable is non-negative.		
Analogy:	The average is non-negative if all numbers in the list are non-negative.		
Monotone Limits Rule			
Given:	A random variable X and random variables $X_1 \leq X_2 \leq \cdots$ such that $\lim_{i\to\infty} X_i = X$ and $EX_i > -\infty$ for some <i>i</i> .		
Yields:	some <i>i</i> . $\lim_{i \to \infty} EX_i = E(\lim_{i \to \infty} X_i) = EX.$		
In words:	The order of limits and $E$ can be exchanged if the sequence is increasing.		
Analogy:	There is one, but it is too technical to be helpful.		

**Definition 9.** A measurable space  $(\Omega, \mathcal{F})$  equipped with an expected value operator E is called a *probability space* and denoted by  $(\Omega, \mathcal{F}, \mathsf{E})$ . Equivalently, we can define the corresponding probability measure P and denote the space by  $(\Omega, \mathcal{F}, \mathsf{P})$ . In some conventions, which I like, P is used for both operators transparently.

**Definition 10.** The elementary outcome selected during the run of a random experiment, called the *selected elementary outcome*, is denoted by  $\omega^*$ . An event  $\mathcal{A}$  is said to have occurred during the experiment if  $\omega^* \in \mathcal{A}$ .

**Definition 11.** If X is a random variable, the *distribution* of X is the operator  $\mathsf{D}_X$  that operates on (measurable) functions  $g: \mathcal{X} \to \mathbb{R}^k$ , for any  $k \ge 1$  and  $\mathcal{X}$  containing range(X), by

$$\mathsf{D}_X g = \mathsf{E}g(X). \tag{1}$$

Notice that the this definition of  $D_X$  transparently handles the case of vector-valued X. If  $X = (X_1, \ldots, X_k)$  for some integer k > 1, then  $D_X g = \mathsf{E}g(X_1, \ldots, X_n)$ . Given a collection of random variables  $Z_1, \ldots, Z_m$ , the *joint* distribution  $\mathsf{D}_{Z_1, \ldots, Z_m}$  just the distribution  $\mathsf{D}_Z$  where  $Z = (Z_1, \ldots, Z_m)$ .

 Table 12. Representations of Probability Distributions

Representation	Notation	How to get from $D_X$
Measure	$\mu_X$	$\overline{\mu_X(\mathcal{A}) = P\{X \in \mathcal{A}\}} = D_X 1_{\mathcal{A}}$
$\mathbf{PMF}$	$p_X$	$p_X(u) = P\{X = u\} = D_X \mathbb{1}_{\{u\}}$
PDF	$f_X$	$f_X(u) = \lim_{\Delta \to 0} \frac{1}{\Delta} D_X \mathbb{1}_{[u,u+\Delta)}$
CDF	$F_X$	$F_{X}(u) = P\{X \le u\} = D_{X}1_{(-\infty,u]}$
$\operatorname{SDF}$	$S_X$	$S_{X}(u) = P\{X > u\} = D_{X}1_{]u,\infty[}$
$\mathbf{PGF}$	$G_{X}$	$G_{X}(z) = E z^{X} = D_{X} g_{z},  \text{where } g_{z}(u) = z^{u}$
MGF	$M_X$	$M_{X}(s) = Ee^{-sX} = D_{X}h_{s}$ , where $h_{s}(u) = e^{su}$
$\operatorname{CGF}$	$C_{X}$	$C_{X}(t) = Ee^{itX} = D_{X}r_{t}$ , where $r_{t}(u) = e^{itu}$

Working Definition 13. We will say that random variables  $X_1, \ldots, X_n$  are *independent* if for any (measurable) real-valued functions  $g_1, \ldots, g_n$  defined on the respective ranges of the  $X_i$ s,

$$\mathsf{E}\prod_{i=1}^{n} g_i(X_i) = \prod_{i=1}^{n} \mathsf{E}g_i(X_i).$$
(2)

Example 14. Two generating function examples:

- 1. Pentagon walk
- 2. Double heads

**Definition 15.** Let Y be a scalar-valued random variable and X be an arbitrary (possibly vector-valued) random variable.

- A predictor of Y given X is a function that maps each possible value of X (that is, each value in the range of X) to a real number. This number represents our guess of the value of Y if the corresponding value of X is observed.
- A *prediction* of Y given X is the random variable that represents the guess that will be made, using a particular predictor, when X is eventually observed.
- The optimal (mean square) predictor of Y given a (possibly vector-valued) random variable X,  $\operatorname{pred}_{Y|X}$ , is the function  $g \in \mathcal{G}$  that minimizes  $\mathsf{E}(Y g(X))^2$ . The optimal (mean square) prediction is the random variable g(X) for that same g (that is  $\operatorname{pred}_{Y|X}(X)$ ).

**Example 16.** Optimal predictors:

- 1. If X is a constant,  $\operatorname{pred}_{Y|X}(u) = \mathsf{E}Y$ .
- 2. If X is an indicator,

$$\operatorname{pred}_{Y|X}(u) = \begin{cases} \frac{\mathsf{E}Y(1-X)}{\mathsf{E}(1-X)} & \text{if } u = 0\\ \frac{\mathsf{E}YX}{\mathsf{E}X} & \text{if } u = 1. \end{cases}$$
(3)

3. If X is a discrete random variable with PMF  $p_X$ ,

$$\operatorname{pred}_{Y|X}(u) = \frac{\mathsf{E}Y\,\mathbf{1}\{X = u\}}{\mathsf{p}_X(u)}.\tag{4}$$

4. If X is a continuous random variable with PDF  $f_X$ , we can write (only somewhat fancifully):

$$\operatorname{pred}_{Y|X}(u) = \frac{\mathsf{E}Y\,\mathbf{1}\{X \text{ near } u\}}{\mathsf{P}\{X \text{ near } u\}},\tag{5}$$

where the {X near u} denotes (again somewhat fancifully) the event  $\{X \in [u, u + du)\}$ .

Heuristic Definition 17. This leads to definitions of several useful and common quantities:

1. Conditional probabilities

$$\mathsf{P}(B \mid A) = \frac{\mathsf{E}1_B 1_A}{\mathsf{E}1_A} = \frac{\mathsf{P}(A \cap B)}{\mathsf{P}(A)}.$$
(6)

2. The local conditional expectation operator:

$$\mathsf{E}(Y \mid X \text{ near } u) = \mathsf{pred}_{Y \mid X}(u) \tag{7}$$

that holds for real- and vector-valued random variables. The operator  $\mathsf{E}(\cdot \mid X \text{ near } u)$  satisfies all the basic expected value rules.

3. Conditional distributions

$$\mathsf{D}_{Y|X}(h \mid u) = \mathsf{E}(h(Y) \mid X \text{ near } u). \tag{8}$$

4. Conditional distributions, for example PMFs and PDFs. The conditional PMF  $p_{Y|X}$  or PDF  $f_t Y \mid X$  is defined such that

$$\begin{split} \mathsf{E}(h(Y) \mid X = u) &= \sum_v h(v) \mathsf{p}_{Y \mid X}(v \mid u) \\ \mathsf{E}(h(Y) \mid X \text{ near } u) &= \int h(v) \mathsf{f}_{Y \mid X}(v \mid u) \, dv \end{split}$$

**Heuristic Definition 18.** The conditional expectation of Y given X is a random variable  $E(Y \mid X)$  given by

$$\mathsf{E}(Y \mid X) = \mathsf{pred}_{Y \mid X}(X). \tag{9}$$

This is the optimal prediction of Y given the observed value of X.

**Formal Definition 19. (Part I)** Let  $(\Omega, \mathcal{F}, \mathsf{E})$  be a probability space and let  $\mathcal{G} \subset \mathcal{F}$  be a  $\sigma$ -field. If Y is a real-valued random variable such that  $\mathsf{E}Y$  exists, then there exists a random variable, denoted by  $\mathsf{E}(Y | \mathcal{G})$ , with the following properties:

- 1.  $\left\{ \mathsf{E}(Y \mid \mathcal{G}) \in A \right\} \in \mathcal{G}$  for every Borel or null set A.
- 2.  $\check{\mathsf{E}}(\mathsf{E}(Y \mid \mathcal{G}))$  exists
- 3. For every  $G \in \mathcal{G}$ ,

$$\mathsf{EE}(Y \mid \mathcal{G})\mathbf{1}_G = \mathsf{E}Y\mathbf{1}_G.\tag{10}$$

This extends naturally for vector-valued variables

(Rigor alert: the random variable  $\mathsf{E}(Y \mid \mathcal{G})$  is *not* unique, but it is unique up to events of probability zero. Moreover, we can find one version of this random variable with all the regularity properties we would expect, just i's and t's, folks.)

Formal Definition 20. (Part II) Assume the conditions of the previous definition. Let X be a random variable (real or vector-valued) and define  $\mathcal{G} = \{X^{-1}(A)\}$  for sets in the corresponding  $\sigma$ -field in the range of X. Then  $\mathcal{G}$  is a  $\sigma$ -field and we define

$$\mathsf{E}(Y \mid X) = \mathsf{E}(Y \mid \mathcal{G}),\tag{11}$$

where we can assume we've picked a "nice" version. The defining property of the conditional expectation corresponds to the following useful identity for any (measurable) function g:

$$\mathsf{E}\left(\mathsf{E}(Y \mid X)g(X)\right) = \mathsf{E}\left(Yg(X)\right),\tag{12}$$

or more compellingly

$$\mathsf{E}g(X)(Y - \mathsf{E}(Y \mid X)) = 0. \tag{13}$$

Claim 21. The formal and heuristic definitions of  $E(Y \mid X)$  coincide for all practical purposes when  $EY^2 < \infty$ .

**Claim 22.** Both  $\mathsf{E}(\cdot \mid X)$  and  $\mathsf{E}(\cdot \mid \mathcal{G})$  satisfy the basic expected value rules.

Identity 23. The Mighty Conditioning Identity

$$\mathsf{E}\left(\mathsf{E}(Y \mid X)\right) = \mathsf{E}Y\tag{14}$$

This follows immediately from the formal definition above and comes out from the optimal predictor definitions as well.

Example 24. A random number of random variables.

Another Definition 25. Independence. Two random variables X and Y are independent iff

$$\mathsf{E}(h(Y) \mid X) = \mathsf{E}h(Y) \tag{15}$$

for all (measurable) functions h on the suitable domain.