

# Convex Optimization

## CMU-10725

### Ellipsoid Methods

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**MACHINE LEARNING** DEPARTMENT



# Outline

- ❑ Linear programs
- ❑ Simplex algorithm
- ❑ Running time: Polynomial or Exponential?
- ❑ Cutting planes & Ellipsoid methods for LP
- ❑ Cutting planes & Ellipsoid methods for unconstrained minimization

# Books to Read

**David G. Luenberger, Yinyu Ye:** Linear and Nonlinear Programming

**Boyd and Vandenberghe:** Convex Optimization

# Back to Linear Programs

**Inequality form** of LPs using matrix notation:

$$\begin{array}{ll} \text{MIN [OR MAX]} & C^T X \\ \text{s.t.} & A X \leq b \\ & l \leq X \leq u \end{array} \quad \begin{array}{ll} C \in \mathbb{R}^n & b \in \mathbb{R}^m \\ A \in \mathbb{R}^{m \times n} & \\ l \in \mathbb{R}^n & u \in \mathbb{R}^n \\ X \in \mathbb{R}^n & \end{array}$$

**Standard form** of LPs:

$$\begin{array}{ll} \text{MIN} & C^T X \\ \text{s.t.} & A X = b \\ & X \geq 0 \end{array} \quad \begin{array}{ll} C \in \mathbb{R}^n & \\ A \in \mathbb{R}^{m \times n} & n \geq m \\ X \in \mathbb{R}_+^n & \\ b \in \mathbb{R}_+^m & \end{array}$$

SOMETIMES  $b \geq 0$  IS NOT REQUIRED

**We already know:** Any LP can be rewritten to an equivalent standard LP

# Motivation

**Linear programs** can be viewed in two somewhat complementary ways:

- ❑ **continuous optimization:** continuous variables, convex feasible region continuous objective function
- ❑ **combinatorial problems:** solutions can be found among the vertices of the convex polyhedron defined by the constraints

**Issues with combinatorial search methods:** number of vertices may be exponentially large, making direct search impossible for even modest size problems

$n$  variables and  $m$  constraints:  $\frac{n!}{m!(n-m)!}$  vertices.

# History

# Simplex Method

## **Simplex method:**

- ❑ Jumping from one vertex to another, it improves values of the objective as the process reaches an optimal point.
- ❑ It performs well in practice, visiting only a small fraction of the total number of vertices.
- ❑ **Running time?** Polynomial? or Exponential?

# The Simplex method is not polynomial time

- ❑ Dantzig observed that for problems with  $m \leq 50$  and  $n \leq 200$  the number of iterations is ordinarily less than  $1.5m$ .
- ❑ That time many researchers believed (and tried to prove) that the simplex algorithm is polynomial in the size of the problem  $(n,m)$
- ❑ In 1972, Klee and Minty showed by examples that for certain linear programs the simplex method will examine every vertex.
- ❑ These examples proved that in the worst case, the simplex method requires a number of steps that is exponential in the size of the problem.



# The Simplex method is not polynomial time

## Klee–Minty example

$$\begin{array}{ll} \text{MAX} & \sum_{j=1}^n 10^{n-j} x_j \\ x_1, \dots, x_n & \\ \text{SUBJECT TO} & 2 \sum_{j=1}^i 10^{i-j} x_j + x_i \leq 100^{i-1} \quad i=1, \dots, n \\ & x_j \geq 0 \quad j=1, \dots, n \end{array}$$

After standardizing this with slack variables:

2n nonnegative variables, n constraints

$2^n - 1$  pivot steps

# Klee–Minty example

$$\begin{aligned}
 &\text{maximize} && 100x_1 + 10x_2 + x_3 \\
 &\text{subject to} && x_1 \leq 1 \\
 &&& 20x_1 + x_2 \leq 100 \\
 &&& 200x_1 + 20x_2 + x_3 \leq 10000 \\
 &&& x_1, x_2, x_3 \geq 0
 \end{aligned}$$

Initial tableau:

$z$	$x_1$	$x_2$	$x_3$	$s_1$	$s_2$	$s_3$	rhs		
1	-100	-10	-1	0	0	0	0	=	$z$
0	1	0	0	1	0	0	1	=	$s_1$
0	20	1	0	0	1	0	100	=	$s_2$
0	200	20	1	0	0	1	10000	=	$s_3$

First pivot:  $x_1$  enters,  $s_1$  leaves the basis.

$z$	$x_1$	$x_2$	$x_3$	$s_1$	$s_2$	$s_3$	rhs		
1	0	-10	-1	100	0	0	100	=	$z$
0	1	0	0	1	0	0	1	=	$x_1$
0	0	1	0	-20	1	0	80	=	$s_2$
0	0	20	1	-200	0	1	9800	=	$s_3$

$x_2$  enters,  $s_2$  leaves

# Klee–Minty example

Second pivot:  $x_2$  enters,  $s_2$  leaves.

$z$	$x_1$	$x_2$	$x_3$	$s_1$	$s_2$	$s_3$	rhs		
1	0	0	-1	-100	10	0	900	=	$z$
0	1	0	0	1	0	0	1	=	$x_1$
0	0	1	0	-20	1	0	80	=	$x_2$
0	0	0	1	200	-20	1	8200	=	$s_3$

Third pivot:  $s_1$  enters,  $x_1$  leaves.

$z$	$x_1$	$x_2$	$x_3$	$s_1$	$s_2$	$s_3$	rhs		
1	100	0	-1	0	10	0	1000	=	$z$
0	1	0	0	1	0	0	1	=	$s_1$
0	20	1	0	0	1	0	100	=	$x_2$
0	-200	0	1	0	-20	1	8000	=	$s_3$

Fourth pivot:  $x_3$  enters,  $s_3$  leaves.

$z$	$x_1$	$x_2$	$x_3$	$s_1$	$s_2$	$s_3$	rhs		
1	-100	0	0	0	-10	1	9000	=	$z$
0	1	0	0	1	0	0	1	=	$s_1$
0	20	1	0	0	1	0	100	=	$x_2$
0	-200	0	1	0	-20	1	8000	=	$x_3$

$x_1$  enters,  $s_1$  leaves

# Klee–Minty example

Fifth pivot:  $x_1$  enters,  $s_1$  leaves.

$z$	$x_1$	$x_2$	$x_3$	$s_1$	$s_2$	$s_3$	rhs		
1	0	0	0	100	-10	1	9100	=	$z$
0	1	0	0	1	0	0	1	=	$x_1$
0	0	1	0	-20	1	0	80	=	$x_2$
0	0	0	1	200	-20	1	8200	=	$x_3$

Sixth pivot:  $s_2$  enters,  $x_2$  leaves

$z$	$x_1$	$x_2$	$x_3$	$s_1$	$s_2$	$s_3$	rhs		
1	0	10	0	-100	0	1	9900	=	$z$
0	1	0	0	1	0	0	1	=	$x_1$
0	0	1	0	-20	1	0	80	=	$s_2$
0	0	20	1	-200	0	1	9800	=	$x_3$

Seventh pivot:  $s_1$  enters,  $x_1$  leaves.

$z$	$x_1$	$x_2$	$x_3$	$s_1$	$s_2$	$s_3$	rhs		
1	100	10	0	0	0	1	10000	=	$z$
0	1	0	0	1	0	0	1	=	$s_1$
0	20	1	0	0	1	0	100	=	$s_2$
0	200	20	1	0	0	1	10000	=	$x_3$

This is optimal.

# Ellipsoid methods

Is it possible to construct polynomial time algorithms?

## **1979 Khachiyan's ellipsoid method:**

- It constructs a sequence of shrinking ellipsoids
- each of which contains the optimal solution set
- and each member of the sequence is smaller in volume than its predecessor by at least a certain fixed factor.

Khachiyan proved that the ellipsoid method is a polynomial-time algorithm for linear programming!

## **Practical experience, however, was disappointing. ..**

In almost all cases, the simplex method was much faster than the ellipsoid method!

Is there an algorithm that, in practice, is faster than the simplex method?

# Polynomial time methods

## **1984 Karmarkar:**

a new polynomial time algorithm, an interior-point method, with the potential to improve the practical effectiveness of the simplex method

It is quite complicated, and we don't have time to discuss it.

Patent issues...

# The Ellipsoid method for Linear Programs

# The feasibility problem for LP

**The feasibility problem:**

$$\Omega = \{y \in \mathbb{R}^m : y^T a_j \leq c_j, j = 1, \dots, n\}$$

**Goal:** finding a point of a polyhedral set  $\Omega$  given by a system of linear inequalities.



# Solving LP = Solving feasibility problem

## The feasibility problem:

$$\Omega = \{y \in \mathbb{R}^m : y^T a_j \leq c_j, j = 1, \dots, n\}$$

One can prove that finding a point  $y$  in  $\Omega$  is equivalent to solving a linear programming problem.

- It is trivial that LP can be used to solve the feasibility problem
- We already know that Simplex method Phase 2 can be used to solve the feasibility problem
- From duality theory we will see later the feasibility problem can indeed be used to solve arbitrary LPs

# The Ellipsoid method

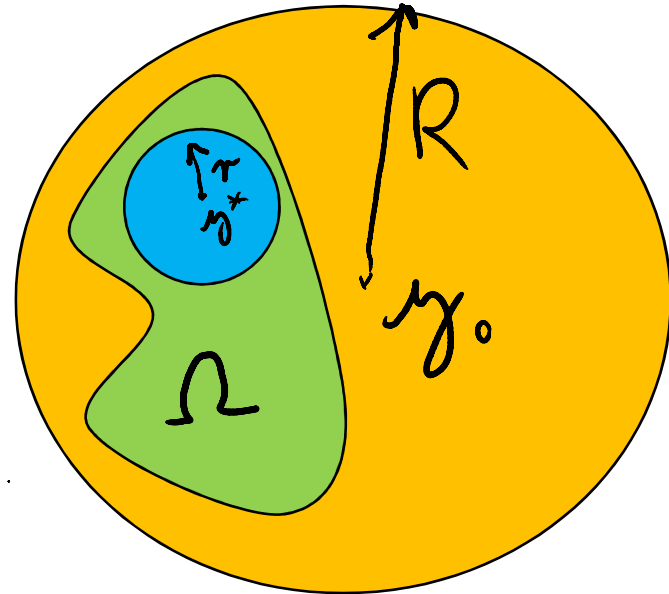
## Two assumptions:

(A1)  $\Omega$  can be covered with a finite ball of radius  $R$

$$\Omega \subseteq \{y \in \mathbb{R}^m : \|y - y_0\| \leq R\} = S(y_0, R)$$

$R$  IS KNOWN TO US

$y_0$  IS KNOWN TO US



(A2) There is a ball with radius  $r$  inside of  $\Omega$

$$S(y^*, r) \subset \Omega$$

WE DON'T NEED TO KNOW  $y^*$

$r$  ONLY NEED TO DECIDE WHEN TO STOP THE ALG

# Ellipsoids

In what follows we will need ellipsoids.

**Definition:** [Ellipsoid]

$$\mathcal{E} = \{ y \in \mathbb{R}^m : (y - \bar{z})^T Q (y - \bar{z}) \leq 1 \}$$

$\bar{z} \in \mathbb{R}^m$ : CENTER  
 $Q \succ 0$  pos DEF  $Q \in \mathbb{R}^{m \times m}$

**Properties:**

Axes of ellipsoid: EIGENVECTORS OF  $Q$

Lengths of the axes:  $\lambda_1^{-1/2}, \lambda_2^{-1/2}, \dots, \lambda_m^{-1/2}$   
 $\{\lambda_i\}_{i=1}^m$ : EIGENVALUES OF  $Q$

Volume of ellipsoid:  
$$\text{Vol}(\mathcal{E}) = \text{Vol}(S(0,1)) \prod_{i=1}^m \lambda_i^{-1/2} = \text{Vol}(S(0,1)) \text{DET}(Q^{-1/2})$$

# Cutting Plane method and covering ellipsoid

$$\Omega = \{y \in \mathbb{R}^m : y^T a_j \leq c_j, j=1, \dots, n\}$$

In the ellipsoid method, a series of ellipsoids  $\mathcal{E}_k$  is defined.

**Centers:**  $y_k$ . **Parameter matrix:**  $Q = B_k^{-1}$ , where  $B_k \succ 0$ .

At each iteration of the algorithm, we have  $\Omega \subset \mathcal{E}_k$ .

It is then possible to check whether  $y_k \in \Omega$ . [Center of  $\mathcal{E}_k$ ]

If so, we have found an element of  $\Omega$  as required.

If not, there is at least one constraint that violates  $y_k$ .

Suppose it is the  $j$ th constraint:  $a_j^T y_k > c_j$

Then,  $\Omega \subset \mathcal{E}_k \cap \underbrace{\{y : a_j^T y \leq a_j^T y_k\}}_{\text{HALF SPACE BORDER ON } y_k}$

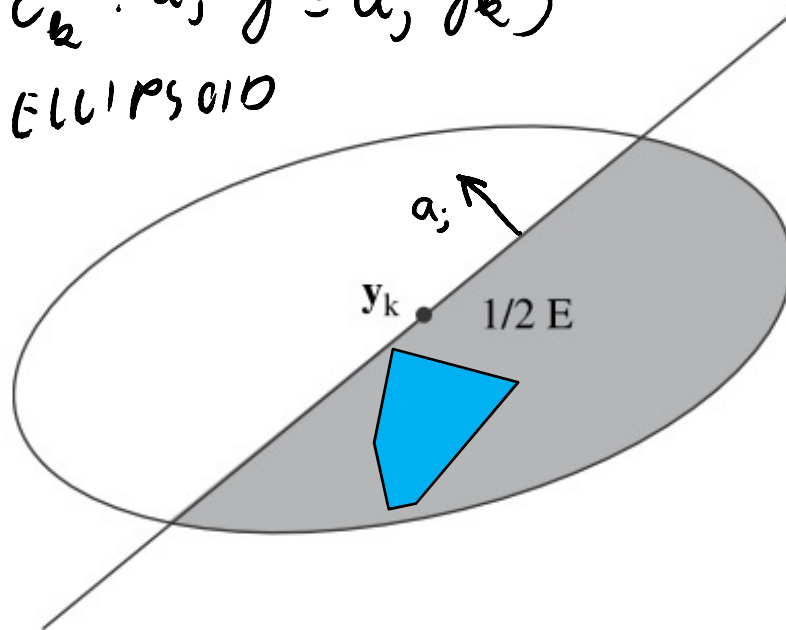
# Cutting Plane and New Containing Ellipsoid

Suppose  $a_j^T y_k > c_j$      $\Omega \subset \mathcal{E}_k$ .

$$\Omega = \{ y \in \mathbb{R}^m : y^T a_j \leq c_j, \quad j=1, \dots, n \}$$

$$\Omega \subset \frac{1}{2} \mathcal{E}_k \doteq \{ y \in \mathcal{E}_k : a_j^T y \leq a_j^T y_k \}$$

↑  
HALF ELLIPSOID



The successor ellipsoid  $\mathcal{E}_{k+1}$  is defined to be the minimal-volume ellipsoid containing  $\frac{1}{2}\mathcal{E}_k$ .

# Cutting Plane and New Containing Ellipsoid

The successor ellipsoid  $\mathcal{E}_{k+1}$  is defined to be the minimal-volume ellipsoid containing  $\frac{1}{2}\mathcal{E}_k$ .

**It is constructed as follows:**

Define

$$\tau = \frac{1}{m+1}, \quad \delta = \frac{m^2}{m^2-1}, \quad \sigma = 2\tau.$$

$$\mathbf{y}_{k+1} = \mathbf{y}_k - \frac{\tau}{(\mathbf{a}_j^T \mathbf{B}_k \mathbf{a}_j)^{1/2}} \mathbf{B}_k \mathbf{a}_j$$

$$\mathbf{B}_{k+1} = \delta \left( \mathbf{B}_k - \sigma \frac{\mathbf{B}_k \mathbf{a}_j \mathbf{a}_j^T \mathbf{B}_k}{\mathbf{a}_j^T \mathbf{B}_k \mathbf{a}_j} \right)$$

# Cutting Plane and New Containing Ellipsoid

**Theorem:** [Ratio of volumes]

THE ELLIPSOID  $E_{k+1} = E(y_{k+1}, B_{k+1}^{-1})$  DEFINED  
AS ABOVE CONTAINS THE SET  $\frac{1}{2} E_k$

MOREOVER,

$$\frac{\text{VOL}(E_{k+1})}{\text{VOL}(E_k)} = \left( \frac{m^2}{m^2 - 1} \right)^{(m-1)/2} \frac{m}{m+1} < \exp\left(-\frac{1}{2(m+1)}\right) < 1$$

# Convergence

## Initial step

$$\Omega \subseteq \{y \in \mathbb{R}^m : |y - y_0| \leq R\}$$

$R$  IS KNOWN TO US  
 $y_0$  IS KNOWN TO US

We start the ellipsoid method from the  $S(y_0, R)$  ellipsoid [=sphere]

$$\frac{\text{Vol}(\epsilon_{k+1})}{\text{Vol}(\epsilon_k)} < \exp\left(-\frac{1}{2(m+1)}\right)$$
$$\frac{\text{Vol}(\epsilon_{2m})}{\text{Vol}(\epsilon_0)} = \frac{\text{Vol}(\epsilon_{2m})}{\text{Vol}(\epsilon_{2m-1})} \cdots \frac{\text{Vol}(\epsilon_1)}{\text{Vol}(\epsilon_0)} < \exp\left(\frac{-2m}{2(m+1)}\right) < \frac{1}{2}$$

in  $O(m)$  iterations the ellipsoid method can reduce the volume of an ellipsoid to one-half of its initial value.



# Convergence rate of the ellipsoid method

How many iterations we need to get into  $S(y^*, r)$ ?

We start the ellipsoid method from the  $S(y_0, R)$  ellipsoid [=sphere]

$$\text{VOL}(\mathcal{E}_0) = C R^m \quad [\text{WE START HERE}]$$

$$\text{VOL}(\mathcal{E}_k) \leq C r^m \quad [\text{WE WANT TO GET HERE}]$$

$$\frac{\text{VOL}(\mathcal{E}_k)}{\text{VOL}(\mathcal{E}_0)} \leq \left(\frac{r}{R}\right)^m \leq \left(\frac{1}{2}\right)^{\frac{k}{m}} \Rightarrow m \log \frac{r}{R} \leq \frac{k}{m} \log \frac{1}{2}$$

$$\Rightarrow m \log \frac{R}{r} \geq \frac{k}{m} \log 2$$

THIS IS WHAT WE WANT  
IN  $m$  STEPS  
WE CAN HALVE THE VOLUME  
WE USE  $k$  STEPS

$$\Rightarrow k \leq O\left(m^2 \log \frac{R}{r}\right)$$

Hence we can reduce the volume to less than that of a sphere of radius  $r$  in  $O(m^2 \log(R/r))$  iterations.

A single iteration of the ellipsoid method requires  $O(m^2)$  operations.

**Hence the entire process requires  $O(m^4 \log(R/r))$  operations.**

# Ellipsoid Method for General LP

Linear programs:  $A \in \mathbb{R}^{m \times n}$

$$(P) \quad \begin{aligned} &\text{MAX } C^T x \\ &\text{SUBJECT TO } Ax \leq b \\ &\quad x \geq 0 \end{aligned}$$

$$(D) \quad \begin{aligned} &\text{MIN } y^T b \\ &\text{SUBJECT TO } y^T A \geq C^T \\ &\quad y \geq 0 \end{aligned}$$

From duality theory we know that both problems can be solved by finding a feasible point to inequalities

$$C^T x \leq b^T y \quad \forall x, y \text{ FEASIBLE}$$

$$C^T x^* = b^T y^*$$

$$\Rightarrow \begin{cases} -C^T x + b^T y \leq 0 \\ Ax \leq b \\ -A^T y \leq -C \\ x, y \geq 0 \end{cases}$$

Thus, the total number of arithmetic operations for solving a linear program is bounded by:

$$O((m+n)^4 \log(R/r))$$

# Ellipsoid method for Unconstrained Convex Opt.

# Ellipsoid method for Unconstrained Convex Opt.

**Goal:**  $\min_x f_0(x)$

Start from a big enough initial ellipsoid:

$$\mathcal{E}_0 = \{z \in \mathbb{R}^n : (z - x_0)^T P_0^{-1} (z - x_0) \leq 1\} \subset \mathbb{R}^n$$

such that  $x^* \in \mathcal{E}_0$

where  $P_0 \succ 0$  and  $x_0$  is the center of  $\mathcal{E}_0$ .

At the  $k$ th iteration of the algorithm, we have

$x_k$ : the the center of an ellipsoid

$$P_k \succ 0$$

$$x^* \in \mathcal{E}_k = \{x \in \mathbb{R}^n : (x - x_k)^T P_k^{-1} (x - x_k) \leq 1\}$$

# Ellipsoid method for Unconstrained Convex Opt.

**Observation:** [subgradient]

If  $g_{k+1} \in \partial f(x_k)$ , then  $f(y) \geq f(x_k) + g_{k+1}^T(y - x_k), \forall y$

Therefore,

$$g_{k+1}^T(x^* - x_k) \leq f(x^*) - f(x_{k+1}) \leq 0.$$

If we have access to the subgradient, then we can use this as a normal vector of the cutting plane!

# Ellipsoid method for Unconstrained Convex Opt.

**We already know:**

$$x^* \in \mathcal{E}_k = \left\{ x \in \mathbb{R}^n : (x - x_k)^T P_k^{-1} (x - x_k) \leq 1 \right\}$$

$$g_{k+1}^T (x^* - x_k) \leq f(x^*) - f(x_{k+1}) \leq 0.$$

Therefore,

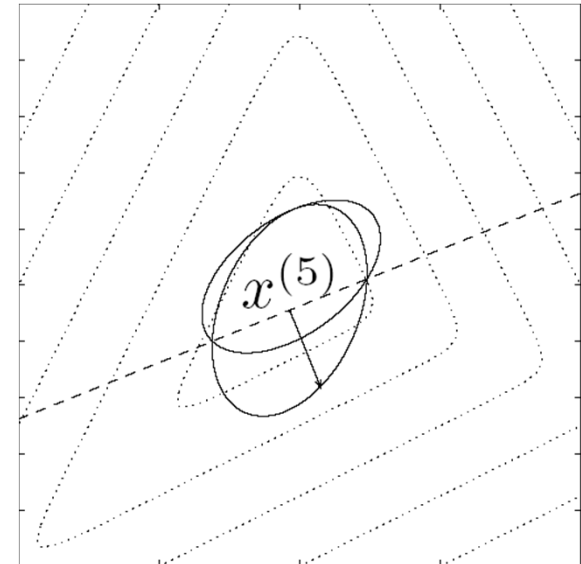
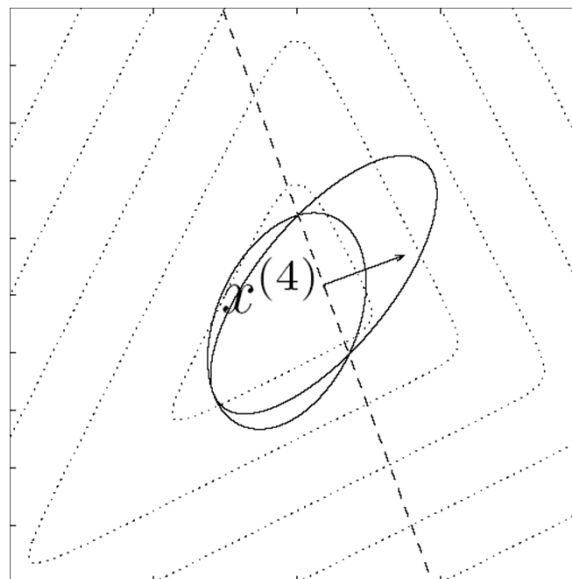
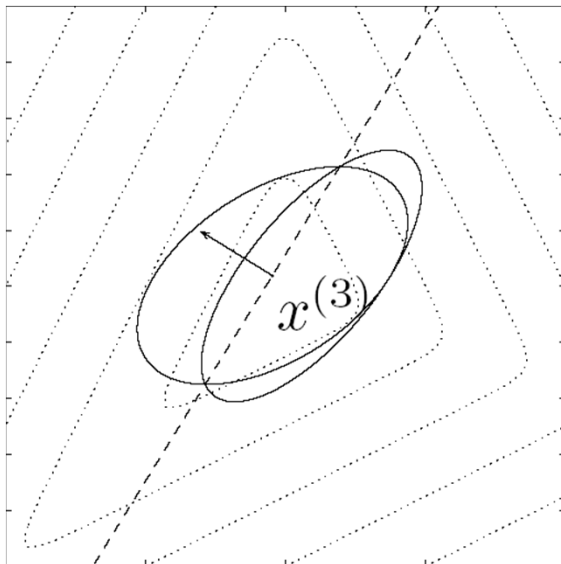
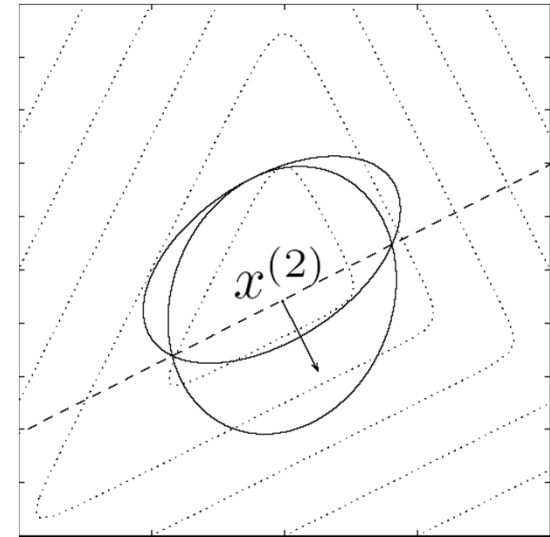
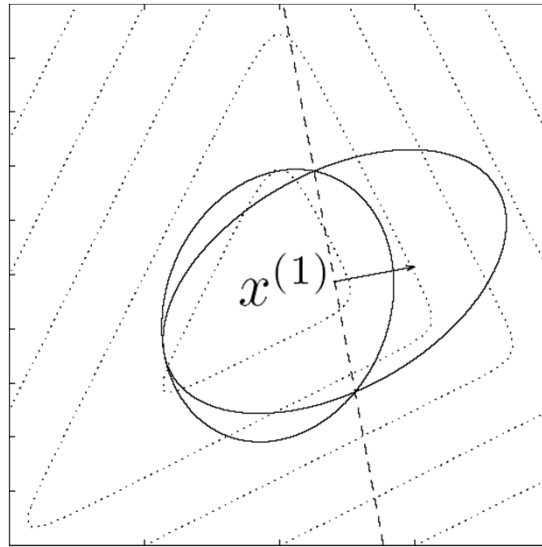
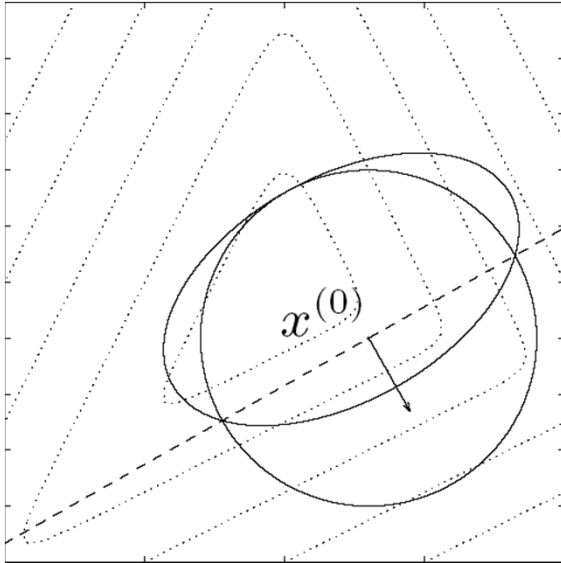
$$x^* \in \mathcal{E}_k \cap \{z : g^{(k+1)T} (z - x^{(k)}) \leq 0\}$$

$\nearrow$   $\nwarrow$   
ELLIPSOID      HALF SPACE

Set  $\mathcal{E}_{k+1}$  to be the ellipsoid of minimal volume containing this half-ellipsoid.  $\Rightarrow x_{k+1}, P_{k+1}$

Stop when  $f(x_k) - f(x^*) \leq \epsilon$

# Ellipsoid method



# Ellipsoid method for Unconstrained Convex Opt.

**Update rule:**

$$x_{k+1} = x_k - \frac{1}{n+1} P_k \tilde{g}_{k+1}$$
$$P_{k+1} = \frac{n^2}{n^2-1} \left( P_k - \frac{2}{n+1} P_k \tilde{g}_{k+1} \tilde{g}_{k+1}^T P_k \right)$$

$$\text{where } \tilde{g}_{k+1} = \frac{g_{k+1}}{\sqrt{g_{k+1}^T P_k g_{k+1}}}.$$



# Cutting planes for Constrained minimization

Cutting planes can be used for constrained problems as well.

We don't have time to discuss them...

Instead we will use penalty and barrier functions to handle constraints

# Summary

- ❑ Linear programs
- ❑ Simplex algorithm
- ❑ Klee–Minty example
- ❑ Cutting planes & Ellipsoid methods for LP
- ❑ Polynomial rate
- ❑ Cutting planes & Ellipsoid methods for unconstrained minimization