## Canonical problem forms

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# Last time: optimization basics

- Optimization terminology (e.g., criterion, constraints, feasible points, solutions)
- Properties and first-order optimality



• Equivalent transformations (e.g., partial optimization, change of variables, eliminating equality constraints)

# Outline

Today:

- Linear programming
- Quadratic programming
- Semidefinite programming
- Second-order cone programming

# Linear program (LP)

#### Optimization problem of the form

$$\begin{array}{ll} \min_{x} & c^{\mathsf{T}}x \\ \text{subject to} & Dx \leq d \\ & Ax = b. \end{array}$$

Observe that this is a convex optimization problem.

# A bit of history

- Linear programming was introduced by Dantzig in 1940s.
- Vast range of applications.
- Closely related to game theory (two-person, zero-sum games).
- Simplex method (1940s): One of the first (and still widely used) algorithms for solving linear programs.
- Interior-point methods (1980s): Theoretically fastest algorithms for solving linear programs.
- State-of-the-art solvers can easily solve problems with millions of variables and constraints.
- Polyhedra (feasible set of a linear program) have a lot of neat math properties.

## Example: Diet Problem

Find cheapest combination of foods that satisfies some nutritional requirements.

$$\begin{array}{ll} \min_{x} & c^{\mathsf{T}}x \\ \text{subject to} & Dx \ge d \\ & x \ge 0. \end{array}$$

#### Here

- $c_j$ : per-unit cost of food j
- $d_i$ : minimum required intake of nutrient i
- $D_{ij}$  : content of nutrient i per unit of food j
- $x_j$ : units of food j in the diet

# Example: Transportation Problem

Ship some commodity from a set of m sources to a set of n destinations at minimum cost.

$$\min_{x} \qquad \sum_{i=1}^{m} \sum_{j=1}^{n} c_{ij} x_{ij}$$
subject to
$$\sum_{j=1}^{n} x_{ij} \leq s_{i}, \ i = 1, \dots, m$$

$$\sum_{i=1}^{m} x_{ij} \geq d_{j}, \ j = 1, \dots, n$$

$$x \geq 0.$$

#### Here

- $s_i$ : supply at source i
- $d_j$ : demand at destination j
- $c_{ij}$  : per-unit shipping cost from i to j
- $x_{ij}$ : units shipped from i to j

# Example: $\ell_1$ -minimization

# Heuristic to find a sparse solution to an under-determined system of equations

 $\begin{array}{ll} \min_{x} & \|x\|_{1} \\ \text{subject to} & Ax = b. \end{array}$ 

Here  $A \in \mathbb{R}^{m \times n}$ ,  $b \in \mathbb{R}^m$  with m < n.

### Example: Dantzig selector

Tweak on previous model assuming noisy measurements:

$$b = Ax + \epsilon$$

where  $\epsilon \sim N(0, \sigma^2 I)$ .

Dantzig selector:

$$\min_{x} ||x||_{1}$$
subject to  $||A^{\mathsf{T}}(b - Ax)||_{\infty} \le \lambda \sigma.$ 

# Standard form

#### A linear program is in standard form if it is written as

$$\begin{array}{ll} \min_{x} & c^{\mathsf{T}}x \\ \text{subject to} & Ax = b \\ & x \ge 0. \end{array}$$

Any linear program can be rewritten in standard form.

# Convex quadratic programming

Optimization problem of the form

$$\min_{x} \qquad c^{\mathsf{T}}x + \frac{1}{2}x^{\mathsf{T}}Qx$$
  
subject to 
$$Dx \le d$$
$$Ax = b,$$

where  $\boldsymbol{Q}$  symmetric and positive semidefinite.

# Example: portfolio optimization

Model to construct a financial portfolio with optimal performance/risk tradeoff:

$$\max_{x} \qquad \mu^{\mathsf{T}} x - \frac{\gamma}{2} x^{\mathsf{T}} Q x$$
  
subject to  $\mathbf{1}^{\mathsf{T}} x = 1$   
 $x \ge 0,$ 

#### Here

- $\mu$  : expected assets' returns
- Q : covariance matrix of assets' returns
- $\gamma$  : risk aversion
- x : portfolio holdings (percentages)

#### Example: support vector machines

Let  $y \in \{-1,1\}^n$ , and  $X \in \mathbb{R}^{n \times p}$  with rows  $x_1, \ldots x_n$  be given.

Support vector machine (SVM) problem:

$$\min_{\substack{\beta,\beta_0,\xi}} \frac{1}{2} \|\beta\|_2^2 + C \sum_{i=1}^n \xi_i$$
  
subject to  $y_i(x_i^\mathsf{T}\beta + \beta_0) \ge 1 - \xi_i, \ i = 1, \dots n$   
 $\xi_i \ge 0, \ i = 1, \dots n$ 

# Standard form

A quadratic program is in standard form if it is written as

$$\min_{x} \qquad c^{\mathsf{T}}x + \frac{1}{2}x^{\mathsf{T}}Qx$$
  
subject to 
$$Ax = b$$
$$x \ge 0.$$

Any quadratic program can be rewritten in standard form.

# Semidefinite programming

Consider linear programming again:

$$\begin{array}{ll} \min_{x} & c^{\mathsf{T}}x \\ \text{subject to} & Dx \leq d \\ & Ax = b. \end{array}$$

Can generalize by changing " $\leq$  " to a different partial order.

# Semidefinite program

A bit of notation:

- $\mathbb{S}^n =$  space of symmetric  $n \times n$  real matrices
- Cone of positive semidefinite matrices:

$$\mathbb{S}^n_+ := \{ X \in \mathbb{S}^n : u^\mathsf{T} X u \ge 0 \text{ for all } u \in \mathbb{R}^n \}.$$

• Linear algebra facts:

$$X \in \mathbb{S}^n \Rightarrow \lambda(X) \in \mathbb{R}^n$$
$$X \in \mathbb{S}^n_+ \Leftrightarrow \lambda(X) \in \mathbb{R}^n_+$$

### Facts about $\mathbb{S}^n$ and $\mathbb{S}^n_+$

• Canonical inner product in  $\mathbb{S}^n \text{:}$  Given  $X,Y \in \mathbb{S}^n$ 

$$\langle X,Y\rangle=X\bullet Y:=\mathsf{trace}(XY)$$

- $\mathbb{S}^n_+$  is a closed convex cone
- The interior of  $\mathbb{S}^n_+$  is

 $\mathbb{S}_{++}^n := \{ X \in \mathbb{S}^n : u^\mathsf{T} X u > 0 \text{ for all } u \in \mathbb{R}^n \setminus \{0\} \}.$ 

• 
$$X \in \mathbb{S}^n_{++} \Leftrightarrow \lambda(X) \in \mathbb{R}^n_{++}$$
.

Loewner ordering: Given  $X, Y \in \mathbb{S}^n$ 

$$X \succeq Y \Leftrightarrow X - Y \in \mathbb{S}^n_+.$$

# Semidefinite program (SDP)

Optimization problem of the form

$$\min_{x} \qquad c^{\mathsf{T}}x$$
  
subject to 
$$\sum_{j=1}^{n} F_{j}x_{j} \preceq F_{0}$$
$$Ax = b.$$

Here  $F_j \in \mathbb{S}^d$ ,  $j = 0, 1, \dots, n$  and  $A \in \mathbb{R}^{m \times n}, c \in \mathbb{R}^n, b \in \mathbb{R}^m$ .

A semidefinite program is a convex optimization problem.

# Standard form

#### A semidefinite program is in standard form if it is written as

$$\begin{array}{ll} \min_{X} & C \bullet X \\ \text{subject to} & A_i \bullet X = b_i, \ i = 1, \dots, m \\ & X \succeq 0. \end{array}$$

Observations:

- Any linear program can be cast as a semidefinite program.
- Any semidefinite program can be written in standard form.

# A bit of history

- Eigenvalue optimization, LMI problems (1960s 1970s)
- Lovász theta function (1979) in information theory
- Interior-point algorithms for SDP (1980s, 1990s)
- Advancements in theory, algorithms, applications (1990s)
- Extensions to symmetric cones, general-purpose solvers
- New algorithms and applications in data and imaging science (2000s-)

### Example: theta function

Assume G = (N, E) undirected graph,  $N = \{1, \dots, n\}$ .

- $\omega(G) := \text{clique number of } G$
- $\chi(G) := \text{chromatic number of } G$

Theta function:

$$\vartheta(G) := \max_{X} \quad \mathbf{1}\mathbf{1}^{\mathsf{T}} \bullet X$$
  
subject to  $I \bullet X = 1$   
 $X_{ij} = 0, (ij) \notin E$   
 $X \succeq 0.$ 

Neat property (Lovász):

 $\omega(\bar{G}) \leq \vartheta(G) \leq \chi(\bar{G}).$ 

#### Example: nuclear norm minimization

Heuristic to find a low-rank solution to an under-determined system of matrix equations.

$$\min_{X} ||X||_{tr}$$
subject to  $\mathcal{A}(X) = b$ .

Here  $\mathcal{A}: \mathbb{R}^{m \times n} \to \mathbb{R}^p$  linear map,  $b \in \mathbb{R}^p$ , and  $\|\cdot\|_{tr}$  is the "nuclear norm":

$$\|X\|_{\mathsf{tr}} = \|\sigma(X)\|_1$$

Nuclear norm: dual of operator norm

$$||X||_{\sf op} = ||\sigma(X)||_{\infty} = \max\{||Xu||_2 : ||u||_2 \le 1\}.$$

# Conic programming

LP and SDP: special cases of conic programming.

Conic program

$$\begin{array}{ll} \min_{x} & c^{\mathsf{T}}x \\ \text{subject to} & d - Dx \in K \\ & Ax = b. \end{array}$$

#### Here

- $c, x \in \mathbb{R}^n$
- $D: \mathbb{R}^n \to Y$  linear,  $d \in Y$  for some Euclidean space Y
- $K \subseteq Y$  is a closed convex cone.
- write  $x \preceq_K y$  for  $y x \in K$

## Second-order conic programming

Second-order cone (aka Lorentz cone):

$$\mathcal{Q}_n := \left\{ x = \begin{bmatrix} x_0 \\ \bar{x} \end{bmatrix} \in \mathbb{R}^n : x_0 \ge \|\bar{x}\| \right\}.$$

Second-order cone program: Optimization problem of the form

$$\begin{array}{ll} \min_{x} & c^{\mathsf{T}}x \\ \text{subject to} & d - Dx \in \mathcal{Q} \\ & Ax = b \end{array}$$

where

$$\mathcal{Q} = \mathcal{Q}_{n_1} \times \cdots \times \mathcal{Q}_{n_r}.$$

# Second-order cone programming (SOCP)

A second-order program is in standard form if it is written as

$$\begin{array}{ll} \min & c^{\mathsf{T}}x\\ \text{subject to} & Ax = b\\ & x \succeq_{\mathcal{Q}} 0, \end{array}$$

for 
$$\mathcal{Q} = \mathcal{Q}_{n_1} \times \cdots \times \mathcal{Q}_{n_r}$$
.

Observations

- Case r = 1 can be solved in closed-form.
- Interesting case:  $r \geq 2$ .
- LP  $\subsetneq$  SOCP  $\subsetneq$  SDP.

#### Example: Convex QCQP

QCQP: quadratically constrained quadratic programming.

Assume  $Q = LL^{\mathsf{T}} \in \mathbb{S}^n, \ q \in \mathbb{R}^n, \ \ell \in \mathbb{R}$ . Then  $x^{\mathsf{T}}Qx + q^{\mathsf{T}}x + \ell \leq 0$ 

can be recast as

$$\left\| \begin{bmatrix} L^{\mathsf{T}} x \\ \frac{1+q^{\mathsf{T}} x+\ell}{2} \end{bmatrix} \right\| \le \frac{1-q^{\mathsf{T}} x-\ell}{2}.$$

Therefore a QCQP problem of the form

min 
$$x^{\mathsf{T}}Q_0x + q_0^{\mathsf{T}}x$$
  
subject to  $x^{\mathsf{T}}Q_ix + q_i^{\mathsf{T}}x + \ell_i \leq 0, \ i = 1, \dots, r$ 

can be recast as an SOCP if  $Q_i \succeq 0, i = 0, \ldots, r$ .

# Other conic programs

Sometimes it is useful to combine LP/SOCP/SDP:

- Given  $A \in \mathbb{S}^n$  find the nearest matrix to A in  $\mathbb{S}^n_+$ .
- Suppose we can only change certain entries. For example, maintain zeros in

$$A = \begin{bmatrix} 1 & 0.5 & 0 & 0 \\ 0.5 & 0.2 & 0.4 & 0 \\ 0 & 0.4 & 1 & 0.6 \\ 0 & 0 & 0.6 & 1.1 \end{bmatrix}$$

### Other conic programs

In general, we can consider a conic program of the form

 $\begin{array}{ll} \min & c^{\mathsf{T}}x\\ \text{subject to} & Ax = b\\ & x \in K, \end{array}$ 

where  $K = K_1 \times \cdots \times K_r$  and each  $K_i$  is one of

 $\mathbb{R}^n_+, \mathcal{Q}_n, \mathbb{S}^n_+, \mathbb{R}^n.$ 

# References and further reading

- D. Bertsimas and J. Tsitsiklis (1997), "Introduction to Linear Optimization," Chapters 1, 2
- A. Nemirovski and A. Ben-Tal (2001), "Lectures on Modern Convex Optimization," Chapters 1–4
- S. Boyd and L. Vandenberghe (2004), "Convex Optimization," Chapter 4